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WATER-WAVE SCATTERING BY VAST FIELDS OF BODIES*

MALTE A. PETER[†] AND MICHAEL H. MEYLAN[‡]

Abstract. A very efficient solution method to the determination of the linear water-wave scattering by a large number of bodies is presented. Several bodies are assembled in modules, which are grouped in periodic infinite line arrays. Then, using an iterative method, a finite number of these infinite arrays are stacked together. The method to calculate the scattering by the infinite line array of modules of bodies is algebraically exact, while a far-field (or wide-spacing) approximation is used in the calculation of the scattering of a finite stack of arrays. Bloch transmission through doubly periodic arrangements of bodies is discussed, and so are averaging techniques to suppress phenomena introduced by the periodicity assumption on the line arrays for the case of more or less randomly distributed bodies. While the method is general and can be used in a variety of situations, the principal application of the method is to calculate the scattering by vast fields of ice floes which occur in the Marginal Ice Zone. Preliminary numerical simulations for floating elastic plates, modeling ice floes, are presented and substantiate the applicability of the method.

Key words. water waves, diffraction, multiple arrays, Marginal Ice Zone, Bloch waves

AMS subject classifications. 76B15, 86A05, 74F10, 35B10

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1. Introduction. We present a computationally efficient method to calculate the reflection and transmission of water waves by vast fields of bodies within the framework of linear theory. The method is general in the sense that it is not restricted to certain types of bodies or body geometries. It is our aim to apply this method in the future to approximate the scattering characteristics of the Marginal Ice Zone (MIZ) (a region of broken ice which forms at the boundary of the frozen and open ocean) without having to assume the problem is two-dimensional. The method is general and is also potentially applicable in a variety of other situations, such as scattering by very large floating structures supported by many columns or by large off-shore wind farms.

The idea is briefly summarized as follows: We calculate the scattering of a large field of bodies by first grouping several bodies into modules and then determining the scattering characteristics of an infinite periodic line array of such modules. The field of bodies is then assembled by placing many infinite line arrays behind one another in a stack. The solution for this stack is found using a wide-spacing approximation. A sketch of the geometry is given in Figure 1.1.

Assuming that the scattering by single bodies can be calculated, an interaction theory [12, 31] provides an efficient exact algebraic method for calculating the scattering by finitely many bodies. Grouping such an arrangement of bodies into a module, the scattering by an infinite periodic line array of modules is efficiently calculated

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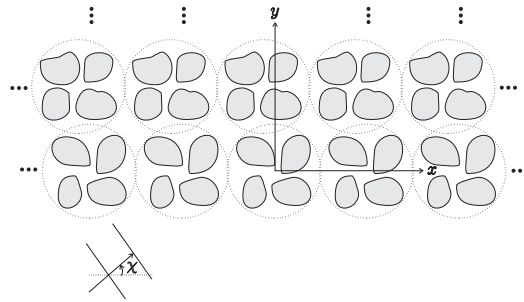


FIG. 1.1. Sketch of the geometry (plan view). Many periodic arrays of modules form the stack.

using the method described in [35]. It is well known (see, e.g., [41, 35, 43]) that the scattered wavefield away from the array consists of plane waves propagating in a finite number of directions, the so-called scattering angles. Generally, such far-field approximations (also called wide-spacing or plane-wave approximations; see [9] for a detailed discussion in two spatial dimensions) require that the spacing is much larger than the incident wavelength and the size of the structure (see the monographs [18, 20] for discussions and, particularly, [36] on the related Rayleigh controversy of diffraction grating theory), but it was illustrated in [35] that this far-field approximation is accurate even near the array in most situations, and we will give some more evidence here. We then present an explicit iterative method allowing the scattering characteristics of a stack of many arrays placed one behind the other to be calculated. The idea of using the far-field approximation to couple multiple arrays was used by [8] for water-wave scattering by stacks of circular cylinders, and a linear system of equations for the total scattering was developed, the dimension of which depends linearly on the number of the arrays included. The same idea was used in the context of acoustic scattering in [29] and for electromagnetic scattering in [25, 24, 4], both of which give an iterative method for the coupling of the arrays. All of these works consider only scattering by circular cylinders, which leads to several simplifications not applicable in the general setting considered here, and it seems that they have been developed independently of each other. Similar methods have recently been developed in the context of electromagnetics theory [44].

The only restriction of the method presented here is that it requires that the arrays have the same periodic spacing and that the spacing between the arrays is not too small so that the far-field approximation is valid. It does not require that the arrays are identical or aligned nor that the spacing between arrays is constant. If the incident wavelength is very large compared to the body spacing, homogenization techniques might be more appropriate, and we refer the reader to [11] as well as the review article [23] for more information in this direction in the water-wave context.

It is well known that periodic structures may exhibit certain resonance phenomena. For periodic line arrays, scattering angles are aligned with the array axis in some situations, or Rayleigh–Bloch waves may travel up or down the array [37, 32] (the latter of which cannot be excited by an incident wave, however). Stacks of periodic structures can support Bragg resonance, where phases of reflected waves are the same so that reflected waves interfere constructively (cf. [15] for a recent contribution in the water-wave context), while doubly periodic structures (i.e., structures that extend periodically in both horizontal dimensions) may admit so-called passing bands and stopping bands, for which waves propagate through the array without change of

amplitude or for which the wave amplitude increases or decays (cf. [22, 11] and the monograph [18], for example). Often, these phenomena have an implication for the corresponding semi-infinite or finite structure, but they require the otherwise periodic arrangement of the bodies. We briefly discuss the calculation of the Bloch transmission coefficient, as this may be of interest for approximating the stopping and passing bands for regularly spaced structures, and we refer the reader to references from other fields for more details on regularly spaced structures (see section 6.1). However, since we are particularly interested in more or less random arrangements of bodies in order to apply this method to scattering in the Antarctic MIZ in the future, we do not investigate any other such phenomena in great detail but discuss averaging methods to suppress effects artificially introduced by the periodicity instead.

The MIZ is an interfacial region which forms at the boundary of the open and frozen oceans. It consists of vast fields of ice floes, which scatter and attenuate the incoming ocean waves. It is of great importance to climate research to understand wave propagation and scattering and wave-induced break-up in the MIZ (see [40, 39] for more information). Models for wave propagation were developed by [42] based on two-dimensional approximation, and this model was developed further by [14] and shown to give reasonable agreement with measurements. Three-dimensional models based on the Boltzmann equation were developed by [21, 30, 28, 27], but these models have proved too complicated to extract geophysical data and so far have never been used to make comparisons with experiments. We aim to use the method presented here to create a hybrid two–three-dimensional model which will be sufficiently computationally efficient that we can determine the attenuation coefficients for a range of conditions and to compare this to two-dimensional theory [14] and to experimental measurements [38]. We also note that the present method does not depend on the model used for the individual floe. We use here the ice-floe model developed by [26], which is based on an assumption of shallow draft. However, the generality of the method allows us to use other ice-floe models, for example, accounting for finite draught as modeled by [3].

The paper is organized as follows: The problem is formulated in detail in section 2, including the introduction of the required eigenfunction expansions and diffraction transfer operators. The solution method for a module of bodies is discussed in section 3 and for an infinite periodic line array of such modules in section 4, which also contains a description of the far field and the definition of the reflection and transmission matrices of such an array. The iterative method of stacking up multiple arrays is given in section 5. In section 6, Bloch transmission in doubly periodic stacks is discussed as well as averaging strategies to suppress artifacts introduced by the periodicity assumption. Numerical experiments are conducted in section 7, including simulation results for bottom-mounted cylinders and ice floes. A summary of the results and discussion are given in section 8.

We also note that a preliminary summary of this paper has appeared in [33].

2. Statement of the problem and mathematical formulation. We consider the water-wave scattering of a plane wave by vertically nonoverlapping bodies. The ambient plane wave is assumed to travel in the given direction $\chi \in (-\pi, \pi)$, where χ is measured with respect to the x -axis. Let (r_j, θ_j, z) be the local cylindrical coordinates of the j th body, Δ_j . The global coordinates, centered at the origin, are denoted by (x, y, z) (Cartesian) or (r, θ, z) (cylindrical). A sketch of the geometry is given in Figure 1.1.

The equations of motion for the water are derived from the linearized inviscid

theory. Under the assumption of irrotational motion, the velocity-vector field of the water can be written as the gradient field of a scalar velocity potential Φ . Assuming that the motion is time-harmonic with radian frequency ω , the velocity potential can be expressed as the real part of a complex quantity,

$$(2.1) \quad \Phi(\mathbf{y}, t) = \text{Re} \{ \phi(\mathbf{y}) e^{-i\omega t} \}.$$

To simplify notation, $\mathbf{y} = (x, y, z)$ always denotes a point in the water, which is assumed to be of constant finite depth d , while \mathbf{x} always denotes a point of the undisturbed water surface assumed at $z = 0$.

Writing $\alpha = \omega^2/g$, where g is the gravitational acceleration, the potential ϕ has to satisfy the standard boundary-value problem

$$(2.2a) \quad \nabla_{\mathbf{y}}^2 \phi = 0, \quad \mathbf{y} \in D,$$

$$(2.2b) \quad \partial_z \phi = \alpha \phi, \quad \mathbf{x} \in \Gamma^f,$$

$$(2.2c) \quad \partial_z \phi = 0, \quad \mathbf{y} \in D, z = -d,$$

where $D = (\mathbb{R}^2 \times (-d, 0)) \setminus \bigcup_j \bar{\Delta}_j$ is the domain occupied by the water and Γ^f is the free water surface. At the immersed body surface Γ_j of Δ_j , the water velocity potential has to equal the normal velocity of the body \mathbf{v}_j ,

$$(2.2d) \quad \partial_n \phi = \mathbf{v}_j, \quad \mathbf{y} \in \Gamma_j.$$

A further relationship between the potential and its normal derivative on the body surface is required if \mathbf{v}_j depends on ϕ , and this comes from the equation of motion for the body. Moreover, a radiation condition is imposed, ensuring that there are only outgoing waves from each scatterer, and we denote the ambient incident potential by ϕ^{In} . The positive wavenumber k is related to α by the dispersion relation

$$(2.3) \quad \alpha = k \tanh kd,$$

and the values of $k_m, m > 0$, are given as positive real roots of the dispersion relation

$$(2.4) \quad \alpha + k_m \tan k_m d = 0.$$

For ease of notation, we write $k_0 = -ik$. Note that k_0 is a (purely imaginary) root of (2.4).

2.1. Eigenfunction expansion of the potential. The scattered potential of a body Δ_j can be expanded in singular cylindrical eigenfunctions,

$$(2.5) \quad \phi_j^S(r_j, \theta_j, z) = \sum_{m=0}^{\infty} f_m(z) \sum_{\mu=-\infty}^{\infty} A_{m\mu}^j K_{\mu}(k_m r_j) e^{i\mu\theta_j},$$

with discrete coefficients $A_{m\mu}^j$, where

$$(2.6) \quad f_m(z) = \frac{\cos k_m(z + d)}{\cos k_m d}.$$

The incident potential upon body Δ_j can also be expanded in regular cylindrical eigenfunctions,

$$(2.7) \quad \phi_j^I(r_j, \theta_j, z) = \sum_{n=0}^{\infty} f_n(z) \sum_{\nu=-\infty}^{\infty} D_{n\nu}^j I_{\nu}(k_n r_j) e^{i\nu\theta_j},$$

with discrete coefficients $D_{n\nu}^j$. In these expansions, I_ν and K_ν denote the modified Bessel functions of the first and second kind, respectively, both of order ν as defined in [1]. Note that in (2.5) (and (2.7)) the term for $m = 0$ ($n = 0$) corresponds to the propagating modes while the terms for $m \geq 1$ ($n \geq 1$) correspond to the evanescent modes.

In what follows, it is necessary to represent the ambient wavefield in the eigenfunction expansion (2.7). This can be accomplished as follows. In Cartesian coordinates centered at the origin, the ambient wavefield is given by

$$(2.8) \quad \phi^{\text{In}}(x, y, z) = \frac{Ag}{\omega} f_0(z) e^{ik(x \cos \chi + y \sin \chi)},$$

where A is the amplitude (in displacement) and $\chi \in (-\pi, \pi)$ is the angle between the x -axis and the direction in which the wavefield travels (also cf. Figure 1.1). This expression can be written in the eigenfunction expansion centered at the origin as

$$(2.9) \quad \phi^{\text{In}}(r, \theta, z) = \frac{Ag}{\omega} f_0(z) \sum_{\nu=-\infty}^{\infty} e^{i\nu(\pi-\chi)} I_\nu(k_0 r) e^{i\nu\theta},$$

so that the ambient incident wavefield has coefficients

$$\tilde{D}_{n\nu} = \begin{cases} \frac{Ag}{\omega} (-1)^\nu e^{-i\nu\chi}, & n = 0, \\ 0, & n > 0, \end{cases}$$

in the expansion (2.7). Note that the evanescent coefficients are all zero due to the propagating nature of the ambient wave.

2.2. Diffraction transfer operators. In what follows, we make extensive use of diffraction transfer operators, sometimes referred to as T-matrices. In general, it is possible to relate the total incident and scattered partial waves for any structure through the diffraction characteristics of that body in isolation. For each body Δ_j , there exists a diffraction transfer operator B^j that relates the coefficients of the incident and scattered partial waves, such that

$$(2.10) \quad A_{m\mu}^j = \sum_{n=0}^{\infty} \sum_{\nu=-\infty}^{\infty} B_{mn\mu\nu}^j D_{n\nu}^j,$$

where A^j contains the amplitudes of the scattered modes due to the incident modes of amplitude D^j . The idea of the diffraction transfer operator is not restricted to a single structure. We can thus associate such an operator with a module. More general information on diffraction transfer operators can be found in the monograph [20] (referred to as T-matrices therein).

Assuming methods for solving the standard scattering problem for each body involved are available, the corresponding (truncated) diffraction transfer operator can be calculated numerically. Different methods are outlined in [10, 13, 35]. For some special cases, analytic representations exist. For example, for a rigid bottom-mounted circular cylinder of radius a , the elements of the diffraction transfer operator are

$$(2.11) \quad B_{mn\mu\nu} = \begin{cases} -I'_\mu(k_0 a) / K'_\mu(k_0 a), & 0 \leq m = n < \infty, \quad -\infty < \mu = \nu < \infty, \\ 0 & \text{otherwise.} \end{cases}$$

It is also worth noting that the change in the diffraction transfer operator induced by a rotation of the body about its mean-center position is particularly simple [31].

3. Scattering by a finite number of bodies and grouping into modules.

The scattering properties of a finite number of bodies can be calculated in many different ways, for example, by using the finite element method, which involves discretizing all body surfaces, or, more efficiently, using an interaction theory [12, 31]. For our purposes, the scattered wavefield needs to be represented in terms of eigenfunction expansions (2.5) in order to allow the scattering properties to be described by a single diffraction transfer operator. We briefly summarize how this can be achieved using the interaction theory. Note that the idea of using the interaction theory to group several bodies into modules has been successfully applied previously [13, 7] and is referred to as the multipole method in optics.

The interaction theory works by developing a system of equations for the unknown coefficients (in the expansion (2.5)) of the scattered wavefields of all bodies. This system of equations is based on transforming the scattered potential of Δ_j into an incident potential upon Δ_l , $j, l = 1, \dots, N$, $j \neq l$. Doing this for all bodies simultaneously, and relating the incident and scattered potential for each body, a system of equations for the unknown coefficients is developed.

The scattered potential ϕ_j^S of body Δ_j needs to be represented in terms of the regular cylindrical eigenfunction expansion of the incident potential ϕ_l^I upon Δ_l $j \neq l$, (also cf. (2.5) and (2.7)), and this can be achieved using Graf’s addition theorem (equation 9.1.79 in [1]). Since the expansion of the scattered and incident potentials in cylindrical eigenfunctions is valid only outside the escribed cylinder of each body, the escribed cylinder of each body may not contain any other body.

Making use of the eigenfunction expansion as well as Graf’s addition theorem, the scattered potential of Δ_j (cf. (2.5)) can be expressed in terms of the incident potential in the local coordinates of Δ_l as

$$(3.1) \quad \phi_j^S(r_l, \theta_l, z) = \sum_{m=0}^{\infty} f_m(z) \sum_{\nu=-\infty}^{\infty} \left[\sum_{\tau=-\infty}^{\infty} A_{m\tau}^j (-1)^\nu K_{\tau-\nu}(k_m R_{jl}) e^{i(\tau-\nu)\varphi_{jl}} \right] I_\nu(k_m r_l) e^{i\nu\theta_l},$$

where (R_{jl}, ϑ_{jl}) are the coordinates of the mean-center position of the l th body in terms of the coordinate system of the j th body. Let $\hat{D}_{n\nu}^l$ denote the coefficients of an ambient incident wavefield in the incoming eigenfunction expansion for Δ_l (cf. (2.7)). The total incident wavefield upon body Δ_l can now be expressed in terms of the coefficients

$$(3.2) \quad D_{n\nu}^l = \hat{D}_{n\nu}^l + \sum_{\substack{j=1 \\ j \neq l}}^N \sum_{\tau=-\infty}^{\infty} A_{n\tau}^j (-1)^\nu K_{\tau-\nu}(k_n R_{jl}) e^{i(\tau-\nu)\vartheta_{jl}}$$

in the expansion (2.7).

Using the diffraction transfer operator, the substitution of (3.2) into (2.10) gives the required equations to determine the coefficients of the scattered wavefields of all bodies,

$$(3.3) \quad A_{m\mu}^l = \sum_{n=0}^{\infty} \sum_{\nu=-\infty}^{\infty} B_{mn\mu\nu}^l \left[\hat{D}_{n\nu}^l + \sum_{\substack{j=1 \\ j \neq l}}^N \sum_{\tau=-\infty}^{\infty} A_{n\tau}^j (-1)^\nu K_{\tau-\nu}(k_n R_{jl}) e^{i(\tau-\nu)\vartheta_{jl}} \right],$$

$m \in \mathbb{N}$, $\mu \in \mathbb{Z}$, $l = 1, \dots, N$.

For a given incident wave having coefficients $\hat{D}_{n\nu}^l$ in the local expansion (2.7), the solution of (3.3) gives the coefficients $A_{m\mu}^l$ of the scattered wavefield around each body in the expansion (2.5).

In order to obtain the diffraction transfer operator of the module made up of bodies Δ_j , $j = 1, \dots, N$, system (3.3) needs to be solved for all possible incident waves of unit amplitude with respect to the origin (i.e., for $D_{n\nu} = 1$ for one (n, ν) at a time and zero for the others). The conversion to the local coordinates of Δ_l is given by

$$(3.4) \quad \hat{D}_{n\nu}^l = \sum_{\tau=-\infty}^{\infty} D_{n\tau} I_{\tau-\nu}(k_n R_l) e^{i(\tau-\nu)\vartheta_l},$$

where (R_l, ϑ_l) is the mean-center position of Δ_l in polar coordinates and where we have again utilized Graf's addition theorem. Solving (3.3) for each $D_{n\nu}$, the resulting total scattered wave of the modules (with respect to the origin) is similarly given by

$$(3.5) \quad A_{m\mu}^{\text{tot}} = \sum_{l=1}^N \sum_{\tau=-\infty}^{\infty} A_{m\tau}^l I_{\mu-\tau}(k_m R_l) e^{-i(\mu-\tau)\vartheta_l},$$

from which the elements of the diffraction transfer operator of the module can be read off directly.

4. Scattering by a periodic line array of bodies. In the same way as in the previous section, the interaction theory can be used to derive a system of equations for the periodic line array of identical modules, where the modules have mean-center positions $(jR, 0)$, $j \in \mathbb{Z}$, and the same diffraction transfer operators M (see [35] for details). In this case, the system of equations (3.3) becomes

$$(4.1) \quad A_{m\mu}^l = \sum_{n=0}^{\infty} \sum_{\nu=-\infty}^{\infty} M_{mn\nu\mu} \left[\tilde{D}_{n\nu}^l + \sum_{\substack{j=-\infty \\ j=l}}^{\infty} \sum_{\tau=-\infty}^{\infty} A_{n\tau}^j (-1)^\nu K_{\tau-\nu}(k_n |j-l|R) e^{i(\tau-\nu)\varphi_{j-l}} \right],$$

$m \in \mathbb{N}$, $l, \mu \in \mathbb{Z}$, where the angles φ_n account for the difference in direction depending on if the j th module is located to the left or to the right of the l th module and are defined by

$$\varphi_n = \begin{cases} \pi, & n > 0, \\ 0, & n < 0. \end{cases}$$

Because of the periodicity of the geometry and of the incident wave, the coefficients $A_{m\mu}^l$ can be written as $A_{m\mu}^l = P_l A_{m\mu}^0 = P_l A_{m\mu}$, say, where $P_l = e^{ilRk \cos \chi}$. The same can be done for the coefficients of the incident ambient wave, i.e., $\tilde{D}_{n\nu}^l = P_l \tilde{D}_{n\nu}$. Noting that $P_l^{-1} = P_{-l}$ and $P_j P_l = P_{j+l}$, (4.1) simplifies to

$$A_{m\mu} = \sum_{n=0}^{\infty} \sum_{\nu=-\infty}^{\infty} M_{mn\nu\mu} \left[\tilde{D}_{n\nu} + (-1)^\nu \sum_{\tau=-\infty}^{\infty} A_{n\tau} \sum_{\substack{j=-\infty \\ j=l}}^{\infty} P_{j-l} K_{\tau-\nu}(k_n |j-l|R) e^{i(\tau-\nu)\varphi_{j-l}} \right].$$

Introducing the constants

$$(4.2) \quad \sigma_\nu^n = \sum_{\substack{j=-\infty \\ j=l}}^{\infty} P_{j-l} K_\nu(k_n |j-l|R) e^{i\nu\varphi_{j-l}} = \sum_{j=1}^{\infty} (P_{-j} + (-1)^\nu P_j) K_\nu(k_n jR),$$

which can be evaluated separately since they do not contain any unknowns, the problem reduces to

$$(4.3) \quad A_{m\mu} = \sum_{n=0}^{\infty} \sum_{\nu=-\infty}^{\infty} M_{mn\mu\nu} \left[\tilde{D}_{n\nu} + (-1)^\nu \sum_{\tau=-\infty}^{\infty} A_{n\tau} \sigma_{\tau-\nu}^n \right].$$

The efficient computation of the constants σ_ν^0 is not trivial as the sum in (4.2) is not absolutely convergent owing to the slow decay of the modified Bessel function of the second kind for large imaginary arguments (the terms in the sum decay like $j^{-1/2}e^{ij\theta}$ for some θ). Appropriate methods for the computation of the σ_ν^0 are outlined in [35] based on results of [16]. The calculation of the constants σ_ν^n , $n = 0$, is easy, however, since the modified Bessel function of the second kind decays exponentially for large real arguments.

4.1. The far field. In this section, the far field, which describes the scattering far away from the array, is described. The derivation can be found in [35] and is equivalent to that of [41] for electromagnetic scattering. First, we define the scattering angles, which give the directions of propagation of plane scattered waves far away from the array. Letting $p = 2\pi/R$, define the scattering angles χ_m by

$$(4.4) \quad \chi_m = \arccos(\psi_m/k), \quad \text{where} \quad \psi_m = k \cos \chi + mp$$

and write ψ for ψ_0 . Also note that $\chi_0 = \chi$ by definition. If $|\psi_m| < k$, i.e., if

$$-1 < \cos \chi + \frac{mp}{k} < 1,$$

we say that $m \in \mathcal{M}$ and then $0 < \chi_m < \pi$. It turns out (see below) that these angles ($\pm\chi_m$ for $m \in \mathcal{M}$) are the directions in which plane waves propagate away from the array.

The only terms which contribute to the far field are those for which $|\psi_m| < k$. Thus, as $y \rightarrow \pm\infty$, the far field consists of a set of plane waves propagating in the directions $\theta = \pm\chi_m$:

$$(4.5) \quad \phi \sim \phi^{\text{In}} + \frac{\pi i}{kR} f_0(z) \sum_{m \in \mathcal{M}} \frac{1}{\sin \chi_m} e^{ikr \cos(\theta \mp \chi_m)} \sum_{\mu=-\infty}^{\infty} A_{0\mu} e^{\pm i\mu\chi_m}.$$

From (4.5) the amplitudes of the scattered waves for each scattering angle $\pm\chi_m$ are given in terms of the coefficients $A_{0\mu}$ by

$$(4.6) \quad A_m^\pm = \frac{\pi i}{kR} \frac{1}{\sin \chi_m} \sum_{\mu=-\infty}^{\infty} A_{0\mu} e^{\pm i\mu\chi_m}.$$

It is implicit in all of the above that $\sin \chi_m = 0$ for any m . If $\sin \chi_m = 0$, then we have the special situation where one of the scattered plane waves propagates along the array. We will not consider this resonant case here, in which the scattered field is dominated by waves traveling along the array, either toward $x = \infty$ (if $\chi_m = 0$) or toward $x = -\infty$ (if $\chi_m = \pi$), and we refer the reader to [19] for details. In particular, this resonance is an artifact of the periodicity assumption.

4.2. Reflection and transmission matrices. For given k , R , and χ , the far-field scattering characteristics of a line array L_j are described by the coefficients A_m^- and A_m^+ , calculated for unit incident potential. If χ is positive, then the amplitudes of the reflected and transmitted waves traveling away from the array are given by A_m^- and $\delta_{m0} + A_m^+$, respectively. Analogously, for negative χ , the amplitudes of the reflected and transmitted waves, respectively, are A_m^+ and $\delta_{m0} + A_m^-$. (Note that the A_m^\pm may be different for $+\chi$ and $-\chi$.)

Thus, for given k , R , and χ , we define the reflection and transmission matrices $\mathbf{r}_j^+, \mathbf{t}_j^+ \in \mathbb{C}^{\#\mathcal{M} \times \#\mathcal{M}}$ (where $\#\mathcal{M}$ denotes the number of elements in the set \mathcal{M}), the columns of which contain the coefficients A_m^- and $\delta_{m0} + A_m^+$, respectively, calculated for each incident angle $+\chi_n$. These matrices completely describe the far-field characteristics of the array for the incident wave of angle $+\chi$. Analogously, we define \mathbf{r}_j^- and \mathbf{t}_j^- having elements A_m^- and $\delta_{m0} + A_m^+$, respectively, calculated for each incident angle $-\chi_n$, for the same situation but with incident angle $-\chi$. The classical scattering matrix is then given by

$$(4.7) \quad \begin{bmatrix} \mathbf{r}_j^- & \mathbf{t}_j^+ \\ \mathbf{t}_j^- & \mathbf{r}_j^+ \end{bmatrix}.$$

Note that the only difference in calculating the elements of \mathbf{r}_j^+ and \mathbf{t}_j^+ compared to \mathbf{r}_j^- and \mathbf{t}_j^- is the different right-hand side in (4.3) as one has to use ambient-wave coefficients \tilde{D} in one case and the complex conjugated coefficients \tilde{D}^* in the other. Thus, when calculating the reflection and transmission matrices for given χ , there is very little extra computational cost to compute them for $-\chi$ additionally.

If the array is up-down symmetric (i.e., with respect to the y -axis), it does not matter whether the incident wave travels in direction $+\chi$ or $-\chi$, and, in this case, the $+$ - and $-$ -reflection and transmission matrices are identical, i.e., $\mathbf{r}_j^- = \mathbf{r}_j^+$ and $\mathbf{t}_j^- = \mathbf{t}_j^+$.

It is useful to know how the reflection and transmission matrices change if the array undergoes a translation such that the mean-center position of the zeroth body (originally located at $(0,0)$) is shifted to lie at some new position (x,y) . Writing $P = [\exp(ikx \cos \chi_m)]$ and $Q = [\exp(iky \sin \chi_m)]$, where $[a_m]$ is a diagonal matrix with diagonal elements a_m , the translation of the array causes the ambient wave incident on the array traveling in the positive direction to be phase shifted by PQ . In terms of coordinates centered at (x,y) , the reflection and transmission matrices of the shifted array are thus given by \mathbf{r}_j^+QP and \mathbf{t}_j^+QP . Keeping in mind that the reflected and transmitted waves travel in opposite direction with respect to the y -coordinate but in the same direction with respect to the x -coordinate, changing the coordinates back to the origin gives

$$(4.8) \quad P^{-1}Q\mathbf{r}_j^+QP \quad \text{and} \quad P^{-1}Q^{-1}\mathbf{t}_j^+QP$$

as the reflection and transmission matrices of the translated array. As expected, a shift in the x -direction by a multiple of the array spacing R leaves the matrices unchanged. Analogous formulas hold for \mathbf{r}_j^- and \mathbf{t}_j^- but are not required in what follows.

5. Scattering by multiple line arrays. It was found in [35] that in most situations the far-field approximation is very good, even near the line array, and some numerical experiments confirming this observation are given in section 7. Based on ideas of Mulholland and Heckl [29] for acoustic scattering and McPhedran et al. [25,

24, 4] for electromagnetic scattering, we present an efficient iterative method to stack up a finite number of periodic line arrays assuming that the far-field approximation is accurate for the considered stack spacing. It is noteworthy that the previous works consider only arrays of circular cylinders and thus arrays having up-down symmetry.

It is easy to see from (4.4) that, once k , R , and χ are fixed, an incident plane wave making an angle χ_l for a $l \in \mathcal{M}$ will result in transmitted and reflected waves traveling in the directions $\pm\chi_m$, $m \in \mathcal{M}$. Thus, for a stack of arrays of the same horizontal spacing R , only waves in the directions $\pm\chi_m$, $m \in \mathcal{M}$, need to be taken into account.

For given k , R , and χ , the scattering characteristics of a line array L_j are completely described by the reflection and transmission matrices $\mathfrak{r}_j^\pm, \mathfrak{t}_j^\pm \in \mathbb{C}^{\#\mathcal{M} \times \#\mathcal{M}}$ defined in section 4.2. Assuming that the reflection and transmission matrices for a stack of $n - 1$ arrays are already known, we derive here how to add an n th array. To keep things as simple as possible, we consider only ambient waves of given incident angle $\chi \in (0, \pi)$ on the stack. Note that this implies no restriction of generality.

Let $\mathfrak{R}_{n-1} = \mathfrak{R}_{n-1}^+$ and $\mathfrak{T}_{n-1} = \mathfrak{T}_{n-1}^+$, respectively, be the reflection and transmission matrices of the stack consisting of $n - 1$ arrays, and let $s_n > 0$ be the (vertical) spacing between the stack and the array to be added on. The phase shift due to moving the stack along the y -axis such that the array in the stack, whose axis used to coincide with the x -axis, is now on the line $y = s_n$ is encoded in the diagonal matrix $Q_n = [\exp(iks_n \sin \chi_m)]$ (cf. section 4.2). The reflection and transmission matrices of the shifted stack are given by $Q_n \mathfrak{R}_{n-1} Q_n$ and $Q_n^{-1} \mathfrak{T}_{n-1} Q_n$, respectively. Now, place a line array characterized by matrices \mathfrak{r}_n^\pm and \mathfrak{t}_n^\pm on the x -axis as illustrated in Figure 5.1. Assuming that the far-field approximation holds, the amplitudes of the waves traveling in between the old stack and the new array are

$$(5.1a) \quad f^- = Q_n \mathfrak{R}_{n-1} Q_n f^+,$$

$$(5.1b) \quad f^+ = \mathfrak{t}_n^+ \delta + \mathfrak{r}_n^- f^-$$

with an incident wave field δ on the array. Furthermore, we have

$$(5.2a) \quad \mathfrak{R}_n \delta = \mathfrak{r}_n^+ \delta + \mathfrak{t}_n^- f^-,$$

$$(5.2b) \quad \mathfrak{T}_n \delta = Q_n^{-1} \mathfrak{T}_{n-1} Q_n f^+.$$

Eliminating f^- and f^+ , we find that the total reflection and transmission matrices of the stack composed of n arrays are given by

$$(5.3a) \quad \mathfrak{R}_n = \mathfrak{r}_n^+ + \mathfrak{t}_n^- Q_n \mathfrak{R}_{n-1} Q_n (I - \mathfrak{r}_n^- Q_n \mathfrak{R}_{n-1} Q_n)^{-1} \mathfrak{t}_n^+,$$

$$(5.3b) \quad \mathfrak{T}_n = Q_n^{-1} \mathfrak{T}_{n-1} Q_n (I - \mathfrak{r}_n^- Q_n \mathfrak{R}_{n-1} Q_n)^{-1} \mathfrak{t}_n^+.$$

It is noteworthy that placing the new array in front of the stack is necessary in order to ensure that the scattering characteristics of the stack are required only in one direction. The backward reflection and transmission matrices, i.e., \mathfrak{R}^- and \mathfrak{T}^- , can be found by an analogous procedure if required.

A measure for the total transmitted energy through the stack is given by

$$(5.4) \quad E^{\text{tot}} = \sum_{m \in \mathcal{M}} |(\mathfrak{T}_n)_{m0}|^2 \sin \chi_m,$$

where $(\mathfrak{T}_n)_{m0}$ is the element $(m, 0)$ of the matrix \mathfrak{T}_{n-1} .

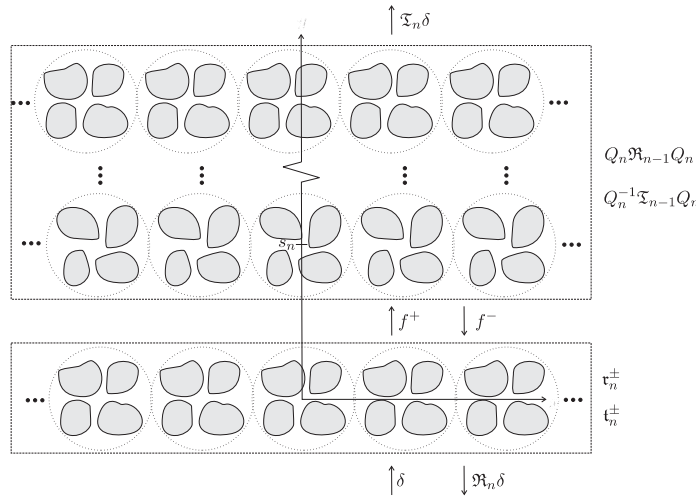


FIG. 5.1. Addition of the n th single line array to the stack already made up of $n - 1$ arrays (plan view). Shifting the old stack along the y -axis, the reflection and transmission matrices of the old stack, \mathfrak{R}_{n-1} and \mathfrak{T}_{n-1} , become $Q_n \mathfrak{R}_{n-1} Q_n$ and $Q_n^{-1} \mathfrak{T}_{n-1} Q_n$ with respect to the origin.

6. Periodic and random arrangements. Some real-world problems involve a periodic arrangement of bodies (e.g., some off-shore wind farms or artificial breakwaters), while in others the distribution is more or less random (e.g., ice floes in the MIZ). In the former case, the qualitative scattering behavior can be well approximated by looking at the corresponding problem for a doubly periodic array (i.e., an array which extends periodically in both horizontal dimensions). This allows us to look for Bloch wave solutions and find the Bloch transmission coefficient, which gives information about passing and stopping bands of the structure. In the latter case, artifacts artificially introduced by periodicity need to be suppressed as much as possible, and this is achieved well by averaging over different arrangements. We will consider these two scenarios in this section.

6.1. Bloch waves and Bloch transmission. A substantial number of references exist for scattering by two-dimensional arrays of constant horizontal and vertical spacing as this problem arises not only in the water-wave context but also in crystallography, solid-state physics, optics, and photonics. We particularly refer the reader to [5, 6], since these works are built on a method similar to ours, and to [15] in the water-wave context. As it is the main aim of this paper to deal with random arrangements, this section is kept rather brief, and we refer the reader to the aforementioned works for further developments.

We consider the case of a doubly periodic array, i.e., an array which extends periodically in both horizontal dimensions. In terms of the notation from the previous sections, we assume that, for given k , R , and χ , a single line array with reflection and transmission matrices $\mathfrak{t}^\pm, \mathfrak{t}^\pm \in \mathbb{C}^{\#\mathcal{M} \times \#\mathcal{M}}$ as defined in section 4.2 is repeated periodically along the y -axis with fixed period (i.e., vertical spacing) s . The periodicity of the geometry motivates us to look for periodic solutions satisfying

$$(6.1) \quad \phi(x, y + s, z) = e^{ibs} \phi(x, y, z).$$

Such solutions are sometimes called Bloch waves and the factor e^{ibs} is the Bloch transmission coefficient. The real part of b encodes the phase change as the wave

propagates one period while the imaginary part gives the change in amplitude. Intervals of ambient wavenumbers k for which b is real are known as passing bands, while those for which b has nonzero imaginary part are known as stopping bands.

It is sufficient to consider only a single line array placed on the x -axis and to enforce periodicity conditions at $y = \pm s/2$,

$$(6.2) \quad \phi(x, s/2, z) = e^{ibs} \phi(x, -s/2, z) \quad \text{and} \quad \partial_y \phi(x, s/2, z) = e^{ibs} \partial_y \phi(x, -s/2, z).$$

A method of determining the value of b for given k , R , and χ can be developed as follows (based on [29]).

We adopt the notation from the previous section for wavefields above and below the array (also cf. Figure 5.1) by respectively writing δ^+ and δ^- for the forward and backward traveling wavefields below the array (δ and $\mathfrak{R}_{n-1}\delta$ in the previous section) and f^\pm for the corresponding wavefields above the array. Also keeping in mind that the far field at $y = \pm s/2$ has the form (4.5), conditions (6.2) can be expressed as

$$(6.3) \quad e^{ibs}(\delta^+ + \delta^-) = Qf^+ + Q^{-1}f^- \quad \text{and} \quad e^{ibs}(\delta^+ - \delta^-) = Qf^+ - Q^{-1}f^-.$$

Adding and subtracting these two equations gives

$$(6.4) \quad e^{ibs}\delta^+ = Qf^+ \quad \text{and} \quad e^{ibs}\delta^- = Q^{-1}f^-.$$

From (5.1b) and (5.2a), we also have

$$(6.5) \quad f^+ = \mathfrak{t}^+\delta^+ + \mathfrak{r}^-f^- \quad \text{and} \quad \delta^- = \mathfrak{r}^+\delta + \mathfrak{t}^-f^-.$$

Combining (6.4) and (6.5) to eliminate δ^- and f^+ eventually leads to

$$(6.6) \quad \begin{bmatrix} Qt^+ & Q\mathfrak{r}^- \\ -(\mathfrak{t}^-)^{-1}\mathfrak{r}^+Qt^+ & -(\mathfrak{t}^-)^{-1}\mathfrak{r}^+Q\mathfrak{r}^- + (Qt^-)^{-1} \end{bmatrix} \begin{bmatrix} \delta^+ \\ f^- \end{bmatrix} = e^{ibs} \begin{bmatrix} \delta^+ \\ f^- \end{bmatrix};$$

i.e., $e^{\pm ibs}$ is found by seeking eigenvalues of the matrix in (6.6) (owing to the symmetry of the problem, the eigenvalues appear in pairs of complex conjugates).

6.2. Averaging. Since the method for calculating the scattering by a large stack is computationally cheap, it is particularly suitable if the bodies are arranged more or less randomly and the exact body positions are neither known nor essential. In this case, it is important to suppress effects artificially introduced by the periodicity of the geometry, and this can be done by averaging over random samples. This is the strategy, which is aimed at simulating wave scattering in the MIZ.

It is straightforward and computationally very cheap to sample over random choices of distances between the line arrays in a stack (i.e., over vertical spacing s_n). This requires only multiple runs of the iteration (5.3) but ensures nonperiodicity in the y -direction. The reflection and transmission matrices of a single line array need only be calculated once.

The next simplest choice is to sample as well over many stacks, each having a different array spacing of the line array (i.e., over horizontal spacing R). This additionally breaks up the periodicity in the x -direction but requires the calculation of new reflection and transmission matrices for each sample. The computational cost is considerably higher than that for the first scheme, but it is still manageable, as the typically most costly operation, the calculation of the diffraction transfer operators, does not need to be carried out multiple times. As all arrays in one stack have to

have the same spacing in order to ensure the same scattering angles, using arrays with different spacings in the same stack is not sensible.

Obviously, there are numerous other possible choices for randomization and averaging. For example, computationally cheap choices are randomly shifting each line array in the stack by a small distance or randomly rotating modules within each array. We do not follow these ideas here. It will be shown in section 7.2 that the approaches above already give reasonable agreement with experimental data in the case of ice floes in the MIZ.

It is also noteworthy that, depending on the application, there might be other parameters over which averaging could be performed. For example, it might be sensible to average over body properties (size, mechanical properties, etc.) as well, which has proved very useful in other applications [2]. We restrict our attention here to averaging over random changes in the body positions, that is, changes in s_n and R .

The quantity of main interest when considering scattering by ice floes in the MIZ is the total transmitted energy, which can be measured by the quantity E^{tot} (cf. (5.4)), and its attenuation. Therefore, we find E^{tot} as a function of M , where M is the number of line arrays in the stack, for given (constant) horizontal array spacing R and vertical spacing s or as an average over Z samples of stacks, each sample yielding an energy E_i^{tot} , $i = 1, \dots, Z$. In this case, $E^{\text{tot}} = \sum_{i=1}^Z E_i^{\text{tot}}/Z$. If only random choices of distances between the line arrays in a stack are considered, each E_i^{tot} is calculated by choosing each s_n , $n = 2, \dots, M$, randomly about a mean s with a given standard deviation. If random choices of array spacings are also required, each E_i^{tot} is calculated by first choosing a common spacing for the line arrays in the i th stack (again as a random choice about a mean R with a given standard deviation) and then choosing each s_n , $n = 1, \dots, M$, randomly about a mean s with a given standard deviation as before.

7. Numerical simulations. We present numerical simulations showing some typical results, which can be obtained by the presented method. Two different body types are considered: the rigid bottom-mounted circular cylinder as a simple model for supporting columns of one or more structures or as a breakwater and the floating elastic plate of shallow draft as a model for ice floes. Both models are well studied, and line arrays of such bodies have already been investigated in detail by the authors, including validation and comparison with other results [35, 32].

The ice floes are modeled as thin elastic plates of shallow draft sitting at the water surface, as modeled in [26]. We present results for square ice floes and circular ice floes. The employed solution method for circular ice floes is given in [34].

7.1. Bottom-mounted circular cylinders. We present some simulations for circular rigid bottom-mounted cylinders of radius a . This problem is equivalent to two-dimensional acoustic scattering in a medium with constant sound speed c . The z -dependence can be omitted, and the theory above applies with the following modifications:

1. The dispersion relation (2.3) is replaced by $k = \omega/c$, where c is the speed of sound in the medium under consideration, and the dispersion relation (2.4) is omitted.
2. All factors $\cos k_m(z + d)$, $\cos k_m d$, and f_0 are replaced by 1.

Note that the first point implies that there are no evanescent modes in this problem; i.e., the sums over m and n in the eigenfunction expansions (2.5) and (2.7), respectively, contain only the terms for $m = 0$ and $n = 0$. The diffraction transfer operator

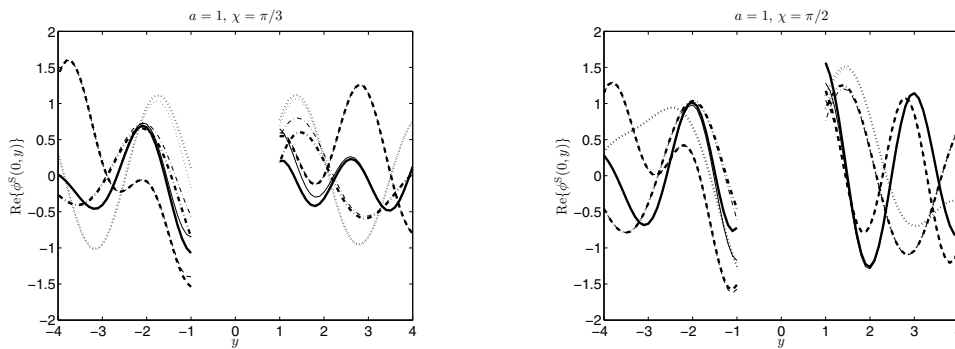


FIG. 7.1. Real part of the potential on the y -axis. Thick lines show the full potential calculated via (7.1) while thin lines correspond to the far-field approximation (4.5) for incident angle $\pi/3$ (left) and $\pi/2$ (right). The cylinder radius is $a = 1$ and the other data is given by $\lambda = 1.8$, $R = 3$ (solid lines), $\lambda = 1.8$, $R = 4$ (dashed lines), $\lambda = 2.5$, $R = 3$ (dotted lines), and $\lambda = 2.5$, $R = 4$ (dash-dotted lines).

is given by (2.11). Moreover, we have $k_0 = -i\omega/c$. This problem was considered in detail by, e.g., [17].

7.1.1. Validity of the far-field approximation. We begin by presenting some computations illustrating how quickly the far-field approximation is accurate in practice. Figure 7.1 shows the real part of the potential along the y -axis calculated using the full solution (thick lines), i.e.,

$$(7.1) \quad \phi^S = \sum_{j,\mu=-\infty}^{\infty} P_j A_{0\mu} K_\mu(k_0 r_j) e^{i\mu\theta_j},$$

and the far-field approximation given by (4.5) (thin lines) for different parameter values. It can be seen that the far-field approximation and the full solution become similar quickly away from the array axis (they are nearly indistinguishable at $y = \pm 2$ for all cases), implying that the approximation is valid even near the array. It can be seen that the approximation is generally more accurate for perpendicular incidence ($\chi = \pi/2$). The comparison of the imaginary parts of the potential (not shown) gives analogous results.

7.1.2. Impact of distribution of cylinder radii. We investigate what impact a change in the distribution of the cylinders has. For this purpose, we consider modules of two adjacent cylinders of different radii a_1 and a_2 . We choose $a_1 = 0.25, 0.5, 0.75, 1$ and a_2 accordingly such that the sum of the cross-sectional areas is always equal to 2π , i.e., $a_2 = \sqrt{2 - a_1^2}$. Obviously, $a_1 = 1$ implies $a_2 = 1$, i.e., the two cylinders are identical in this case, and this is in fact equivalent to a line array of single cylinders with half the spacing, which we consider in the next section.

We choose the line-array spacing $R = 6$ and consider the total reflection of a stack of two and eight such line arrays over a range of incident wavenumbers. The incident angle is $\chi = \pi/3$ in all cases, and the stack spacing is $s_n = 5$. The results are presented in Figure 7.2.

It can be seen that the general behavior of the curves is more or less the same for all cylinder radius distributions, particularly for small wavenumber. This is to be expected since the long waves do not interact as strongly with the objects. It is

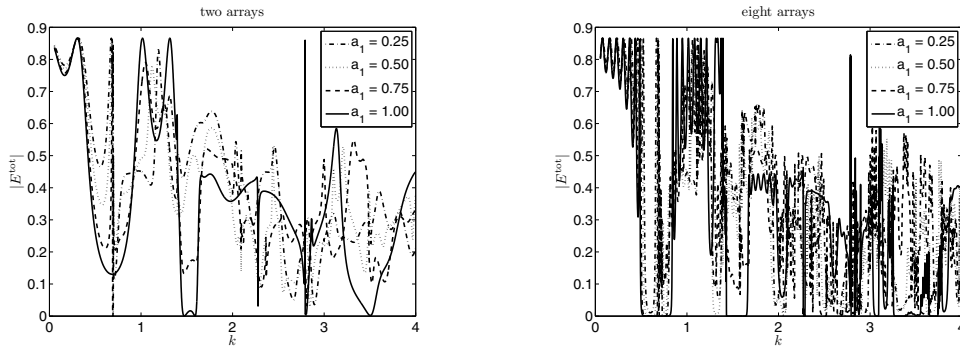


FIG. 7.2. Total transmission (as defined in (5.4)) versus incident wavelength for different cylinder radius distributions for two arrays (left) and eight arrays (right) in the stack.

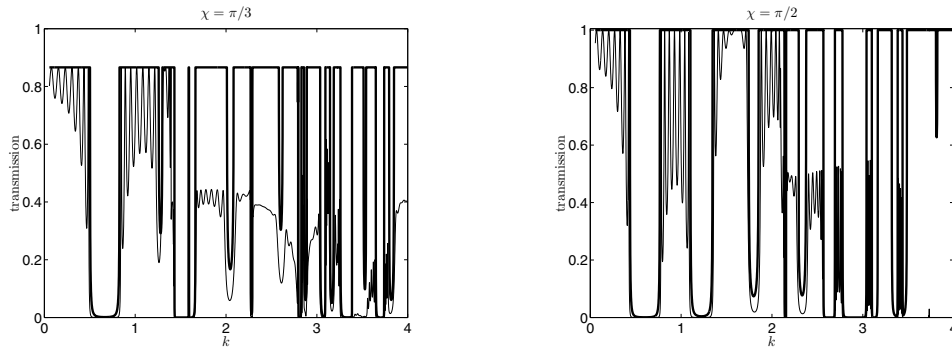


FIG. 7.3. Total transmission as defined in (5.4) for eight arrays in the stack (thin line) and Bloch transmission (thick line) versus incident wavelength for incident angle $\chi = \pi/3$ (left) and $\chi = \pi/2$ (right).

interesting to note that there is a sharp spike around $k = 0.7$ for all cylinder radius distributions except for the case where the cylinders are identical.

7.1.3. Bloch transmission in a fully periodic stack. We want to investigate how well the Bloch transmission approximates the transmission by a finite number of arrays. For this purpose, we consider the setting with eight arrays of identical cylinders from the previous section and compare this to the corresponding Bloch transmission. Figure 7.3 (left) shows the total transmission for a stack of eight arrays of cylinders with unit radius compared to the eighth power of the largest eigenvalue of the matrix in (6.6) having absolute value less than or equal to one multiplied with $\sin \chi$. The thin curve is obviously identical to the solid curve in Figure 7.2 (right). Figure 7.3 (right) shows the analogous results for incident angle $\chi = \pi/2$.

It can be seen that the Bloch transmission indeed approximates the behavior of eight arrays quite well. A comparison with a stack of twenty arrays (not shown) gives even better agreement, as would be expected. As pointed out before, more relevant information can be extracted from Bloch mode analyses; see [5, 6], for example.

7.2. Ice floes. The quantity of main interest when considering scattering by ice floes in the MIZ is the total transmitted energy E^{tot} (cf. (5.4)) and its attenua-

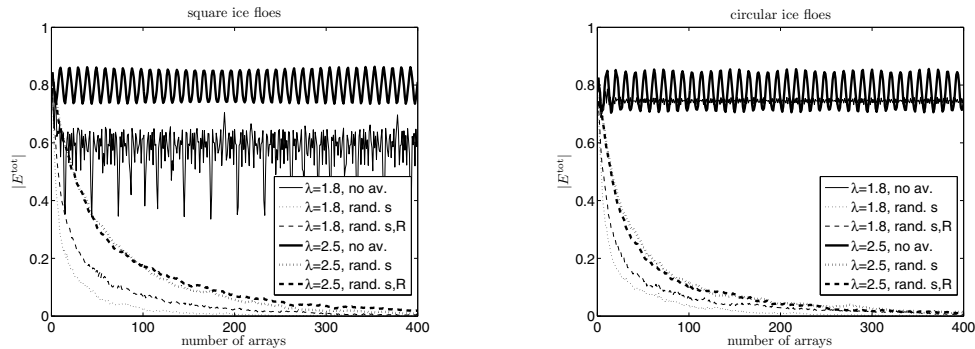


FIG. 7.4. Total transmission versus number of arrays in the stack for incident angle $\chi = \pi/3$ and two different wavelengths with and without different averaging techniques using square (left) and circular (right) ice floes.

tion. We present some qualitative results for typical parameter sets comparing square and circular ice floes and present a comparison of the attenuation coefficient with experimental data of [38].

The ice floes are modeled as floating elastic plates of shallow draft following [26]. They are determined by the (two-dimensional) region they occupy as well as the dimensionless stiffness and mass parameters

$$\beta = \frac{Eh^3}{12(1-\nu^2)} \frac{1}{g\rho L^4} \quad \text{and} \quad \gamma = \frac{\rho_i h}{\rho L},$$

where E is Young's modulus, ν is Poisson's ratio, h is the floe thickness, ρ and ρ_i are the density of water and ice, respectively, and L is a characteristic length.

7.2.1. Square and circular ice floes. For incident angle $\chi = \chi/3$ and two wavelengths $\lambda = 1.8, 2.5$, we consider scattering by stacks of square and circular ice floes of nondimensional mass and stiffness 0.02 (in the nondimensionalization of [26]). The water depth is taken as 1.5 and basically implies deep water. Figure 7.4 shows the total transmitted energy versus number of arrays in the stack for the periodic arrangement as well as using the different averaging methods described in section 6.2. It can be seen that averaging over random distances between the arrays is necessary in order to obtain an exponential decay of the transmitted energy, which is what is observed in experiments; cf., e.g., [38]. This effect is also referred to as localization in electromagnetics theory. Also, averaging over the spacing of the arrays affects the results only marginally. It can be noted that solely averaging over array spacings (not shown) leads not to an exponential decay but to an oscillatory curve similar to that without any averaging. Thus, averaging over distances between arrays is most important, which, serendipitously, is also the least costly averaging.

It can also be observed that the respective curves for square and circular ice floes look more similar to one another for the shorter incident wavelength.

7.2.2. Comparison with experimental data. It is not our purpose here to give an extensive comparison of our model to experimental data. We also note that the experimental data is not extensive, is often missing important information (such as floe size and thickness), lacks consistency (so that experiments performed in similar conditions give quite different results), and is mostly more than thirty years old.

TABLE 7.1

Attenuation coefficient experimentally found by Squire and Moore [38] and simulation results for 0.5 m thick ice floes of 40 m side length (simulations 1 and 2) as well as 0.6 thick ice floes of 50 m side length (simulation 3).

Wave period [s]	Attenuation [10^{-4} m^{-1}]			
	Experiment	Sim. 1	Sim. 2	Sim. 3
12.2	0.272 ± 0.054	0.0258	0.0005	0.0011
9.4	0.438 ± 0.036	0.0102	0.0032	0.0658
7.6	0.855 ± 0.049	0.6310	0.2341	1.0031
6.4	1.087 ± 0.037	6.2480	4.6381	11.142
5.5	1.214 ± 0.192	19.392	24.153	12.825

Nevertheless, we compare our simulation results to the experimental data of Squire and Moore [38], which is regarded as one of the best experiments ever performed. Certainly, it is one of the few experiments to have been published in detail, or to have been the subject of an entire paper. Squire and Moore give attenuation coefficients for six dominant wavelengths. The attenuation coefficient is the number α , for which the curves in Figure 7.4 most closely satisfy

$$(7.2) \quad E^{\text{tot}}(M) \approx e^{-\alpha M} \sin \chi.$$

It turns out that, since $E^{\text{tot}}(M)$ has strong exponential-decay behavior, α can easily be determined by a least-square fit, and the approximation error is very small in all cases considered. We use square ice floes of dimensionless side length 2 for all simulations, and we only employ averaging over distances between the arrays in a stack.

We choose the following parameters to account for the experimental conditions: $E = 6 \cdot 10^9 \text{ Nm}^{-2}$, $\nu = 1/3$, $\rho = 1000 \text{ kg/m}^3$, and $\rho_i = 900 \text{ kg/m}^3$. All numerical experiments refer to head-on incidence, i.e., $\chi = \pi/2$. The body spacing in the line arrays is $R = \sqrt{4/c}$, where c is the ice concentration given by Squire and Moore as 0.5. The water depth is two thirds of the wavelength in order to account for deep water.

Table 7.1 shows the (dimensional) attenuation coefficient experimentally found by Squire and Moore together with our simulation results. Simulations 1 and 2 refer to $L = 20 \text{ m}$ (i.e., floe side length 40 m) and $h = 0.5 \text{ m}$, while simulation 3 is for $L = 25 \text{ m}$ and $h = 0.6 \text{ m}$. For simulation 1, the averaging has been done over a vertical spacing with mean $2R$ and standard deviation 1.5, while simulations 2 and 3 refer to averaging with mean R and standard deviation $1/3$. In all cases, a cut-off was implemented so that ice floes cannot overlap.

The results show that the present method gives attenuation coefficients which are within an order of magnitude. We could fit the data for a given frequency by changing the physical parameters to values which would not be unrealistic. However, the present scattering results show much greater variation in frequency than was observed in the experiment. This feature was also observed for the simpler two-dimensional model [14]. Several reasons for this behavior are possible, and further research, and more experimental measurements, are required. The principle shortcoming of the experimental data currently available is the inadequate measurement of the ice floe properties, such as floe length, floe thickness, and Young’s modulus. Furthermore, ice floe properties can change rapidly with distance and time, especially near the ice edge, and only a single wave recording buoy was flown by helicopter to various locations in the Squire and Moore experiment, so that the measurements were not made

simultaneously. On the other hand, the present model could also be developed further by averaging over material properties (such as floe size and floe thickness), which has proved successful in other areas [2], or by accounting for larger floes further away from the ice edge.

8. Summary and discussion. A very efficient solution method for the water-wave scattering problem by a large number of bodies has been presented. The method is applicable to arbitrary bodies. Bloch transmission for periodic configurations of bodies as well as averaging techniques for more or less random body arrangements have been discussed. In particular, it has been shown how the method can be used to calculate the attenuation of ocean waves by Marginal Ice Zones (MIZs).

The presented simulation results for MIZs are rather preliminary but show the potential of the method to build a model MIZ, for which simulations are feasible. It is also worth pointing out that the discussed averaging techniques are highly parallelizable, although this is probably not necessary. More research needs to be undertaken to find out whether it is sensible to average over other model parameters as well, such as the ice floe geometry, size, material parameters, and so on. Moreover, the influence of the particular ice floe model is worth examining. Such investigations will be presented in future publications.

It is noteworthy that, because of the efficiency of the method, it is also easy to incorporate further observed properties of MIZs, such as a changing denseness in the ice cover or a changing thickness of the ice as functions of distance from the ice edge. Moreover, the evolution of the directional spectrum can also be extracted from the simulation results.

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