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# Emotional expression in psychiatric conditions: New technology for clinicians

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**Aim:** Emotional expressions are one of the most widely studied topics in neuroscience, from both clinical and non-clinical perspectives. Atypical emotional expressions are seen in various psychiatric conditions, including schizophrenia, depression, and autism spectrum conditions. Understanding the basics of emotional expressions and recognition can be crucial for diagnostic and therapeutic procedures. Emotions can be expressed in the face, gesture, posture, voice, and behavior and affect physiological parameters, such as the heart rate or body temperature. With modern technology, clinicians can use a variety of tools ranging from sophisticated laboratory equipment to smartphones and web cameras. The aim of this paper is to review the currently used tools using modern technology and discuss their usefulness as well as possible future directions in emotional expression research and treatment strategies.

**Methods:** The authors conducted a literature review in the PubMed, EBSCO, and SCOPUS databases, using the following key words: 'emotions,' 'emotional expression,' 'affective computing,' and 'autism.'

The most relevant and up-to-date publications were identified and discussed. Search results were supplemented by the authors' own research in the field of emotional expression.

**Results:** We present a critical review of the currently available technical diagnostic and therapeutic methods. The most important studies are summarized in a table.

**Conclusion:** Most of the currently available methods have not been adequately validated in clinical settings. They may be a great help in everyday practice; however, they need further testing. Future directions in this field include more virtual-reality-based and interactive interventions, as well as development and improvement of humanoid robots.

**Keywords:** affective computing, autism, emotions, expressed emotion, nonverbal communication.

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Emotions are a universal aspect of human behavior. They reveal what we are feeling and the ways in which we might act as a result of those feelings. For instance, somebody exhibiting anger might be prone to entering a fight. Emotions also inform decision-making in a critical way. Indeed, given that an angry person is likely to fight, an observer should prepare to either fight back or to escape in order to survive. Our emotional state is apparent in our facial expression, tone of voice, gestures, and physiological parameters. The purpose of this article is to investigate the physical characteristics of emotion expressiveness across these modalities in several psychiatric conditions, and to examine how new technology can support clinical practice. A summary of the most important methods and studies on emotion expression assessment methods is presented in Table 1.<sup>1–42</sup> The idea that emotions are innate, unlearned responses associated with a complex set of

movements affecting the face, body, and speech traces back to Darwin,<sup>43</sup> who suggested that the way in which we express emotions has evolved from emotional expression in other animals.

## Different Aspects of Emotional Expression

### Facial expression

The face has been the most studied of the emotion expression modalities. Darwin's ideas about a set of universal emotions were refined by Ekman,<sup>44,45</sup> who presented work indicating that people from New Guinea had no difficulty recognizing facial expressions in Westerners and vice versa, even though the two cultures had had no contact with each other. In addition, it has been shown that the expression of basic facial emotions is not affected by congenital blindness,<sup>46–48</sup>

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**Table 1.** Summary of emotion expression analysis methods

Reference	Method of emotion expression	Technology used	Potential target population	Validation study	Sample size	Comments
Du <i>et al.</i> (2014) <sup>1</sup>	Facial expression	Video analysis	No specific target population	No	230 healthy subjects	Identification of compound emotion. Accuracy up to 76.91% in emotion identification.
Chickerur and Joshi (2015) <sup>2</sup>	Facial expression	3-D video analysis	Students, general population	No	95 healthy students	Creating a standardized 3-D database of facial expressions of emotions. No data on statistical power of the results.
Gur <i>et al.</i> (2002) <sup>3</sup>	Facial expression	3-D video analysis	No specific target population. Intended for research purposes.	Yes	70 male and 69 female actors	Creating a standardized 3-D database. Not tested in clinical setting. No data on statistical power of the results.
Saneiro <i>et al.</i> (2014) <sup>4</sup>	Facial expression, body movement	Video analysis	No specific target population	No	75 healthy subjects	Automated method using Kinect camera, integrating 2-D and 3-D data. Allows capturing dynamic emotions evoked by a specific task. No data on statistical power of the results. Study designed to improve teaching based on students' reactions.
Agarwal <i>et al.</i> (2016) <sup>5</sup>	Facial expression	Video analysis	ASC, schizophrenia, depression	No	54 healthy subjects	Emotion recognition with accuracy between 40% for anger and 100% for disgust, joy, sorrow, and surprise. Study designed to create a system to recognize emotions from streaming videos. No data on statistical power of the results.
Bartlett <i>et al.</i> (2006) <sup>6</sup>	Facial expression	Video analysis based on FACS	ASC, schizophrenia	No	119 healthy subjects	Automated system showing correlation of 0.83 between automatic scoring and human scorer. Designed to capture spontaneous facial expression. No data on statistical power of the results.
Littlewort <i>et al.</i> (2011) <sup>7</sup>	Facial expression	Video analysis based on FACS	ASC, schizophrenia, depression	No	26 healthy subjects and dataset of 100 healthy subjects	90.1% recognition performance for facial actions and 80% accuracy for spontaneous facial expression. Study aimed at creating a software for automatic real-time face expression. recognition
Huang <i>et al.</i> (2012) <sup>8</sup>	Facial expression and EEG	Video analysis, EEG analysis	ASC, schizophrenia, depression	Yes, in non-clinical setting	100 healthy subjects (0% men)	Real-time analysis, validation of Chinese face images database. Sensitivity index for all emotions was 0.94. No data on statistical power of the results.

**Table 1. (Continued)**

Reference	Method of emotion expression	Technology used	Potential target population	Validation study	Sample size	Comments
Golan <i>et al.</i> (2006) <sup>9</sup>	Facial expression, voice analysis	Video and audio analysis	Adults with ASC	Yes	21 adults with Asperger's syndrome (15 males, 6 females) and 17 healthy adults (12 males, 5 females)	CAM test battery assessing complex emotion recognition. Shows strong correlation with standard tests used in ASC.
Golan <i>et al.</i> (2015) <sup>10</sup>	Facial expression, voice analysis	Video and audio analysis	Children with ASC	Yes	30 ASC children and 25 healthy controls	CAM test battery assessing complex emotions, version for children
Ghimire <i>et al.</i> (2013) <sup>11</sup>	Facial expression	Video analysis	ASC, depression, schizophrenia	No	Video database of 123 healthy subjects	Up to 97.35% accuracy in emotion recognition using tested automated method. Not tested clinically. Study aimed at creating emotion recognition in still images.
Grzadzinski <i>et al.</i> (2016) <sup>12</sup>	Facial expression, gestures, behavior analysis	Video analysis	Children with ASC	Yes	56 children	Tool to measure social communication change, requires rater training
Lord <i>et al.</i> (2012) <sup>13</sup>	Facial expression, gestures, analysis, behavior analysis	Video analysis, real time observation and interaction	Children with ASC	Yes	98 ASC children in original validation study, 1574 and 1282 children in subsequent validation studies	Gold standard in ASC diagnosis with 89.6% sensitivity and 72.2% specificity for ASC diagnosis.
Kohler <i>et al.</i> (2008) <sup>14</sup>	Facial expression	Video analysis with FACS	Adults with schizophrenia	Yes	12 schizophrenic patients and 12 healthy controls	Study designed for assessment of severity of flattened and inappropriate affect. Proved to be clinically useful in this purpose. No data on statistical power of the results (small sample size).
Hamm <i>et al.</i> (2014) <sup>15</sup>	Facial expression	Video analysis with FACS	Adults with schizophrenia	Yes	28 schizophrenic patients, 26 healthy controls	Automated FACS, gives more repeatable results, good in assessment of affect flattening but does not measure valence. No data on statistical power of the results.
Alvino <i>et al.</i> (2007) <sup>16</sup>	Facial expression	Photo analysis, regional volumetric differences	Adults with schizophrenia	Yes	32 actors as a model database. Validated with 12 schizophrenic patients and 12 healthy controls	Efficient in detecting changes in emotion expression between healthy people and schizophrenia patients. Significant correlation with SANS scale scores
Wang <i>et al.</i> (2008) <sup>17</sup>	Facial expression	Video analysis	Adults with schizophrenia and ASC	Yes, in non-clinical setting	3 Asperger's syndrome patients, 3 schizophrenia patients, 3 healthy controls	Automated video analysis using face and landmarks detection. No data on statistical power of the results due to small sample size. Requires further clinical validation.

**Table 1. (Continued)**

Reference	Method of emotion expression	Technology used	Potential target population	Validation study	Sample size	Comments
Hamm <i>et al.</i> (2011) <sup>18</sup>	Facial expression	Video analysis with FACS	Adults with schizophrenia	Yes	28 schizophrenic patients and 26 healthy controls	Automatic analysis validated by trained observer/scorer. Show differences between patients and healthy controls. Designed for more automated assessment of blunted/inappropriate affect
Kring and Sloan <sup>19</sup>	Facial expression	Video analysis with FACES	ASC, schizophrenia, depression, PTSD	Yes	196 undergraduate students, 56 schizophrenia patients, 32 healthy adults	Does not identify specific emotions but their frequency, intensity, and duration. Reference paper summarizes results from different studies.
Scherer <i>et al.</i> (2015) <sup>20</sup>	Voice	Audio analysis	No specific target population	No	20 healthy people	Identifies acoustic features of emotions in speaking and singing voice. Not tested in clinical setting. No data on statistical power of the results.
Rutherford <i>et al.</i> (2002) <sup>21</sup>	Voice	Audio analysis	Adults with ASC	Yes	19 adults with ASC (17 males, 2 females)	Test results may help to distinguish ASC adults from healthy controls
Meeren <i>et al.</i> (2005) <sup>22</sup>	Posture and gestures, facial expression, EEG	Video analysis, EEG signal analysis-evoked potentials	ASC, depression, schizophrenia	No	12 healthy adults	Method for specific research, not tested clinically. Shows integration of emotional processing. No data on statistical power of the results.
Dael <i>et al.</i> (2012) <sup>23</sup>	Body posture and gestures	Video analysis	No specific target population	No	10 actors (5 male, 5 female)	Requires trained scorer. Method can be incorporated in other systems. Not tested clinically.
Piana <i>et al.</i> (2014) <sup>24</sup>	Gestures	Video analysis, made with Kinect	ASC patients	No	Healthy subjects, actors (4 females, 8 males)	Emotion recognition accuracy 61.3%. System included games to train emotion expression with gestures. Background for further clinical testing.
Castellano <i>et al.</i> (2007) <sup>25</sup>	Gestures	Video analysis	No specific target population	No	Healthy subjects: 6 males, 4 females	Not suitable for distinguishing specific emotions. Possible part of complex systems. No data on statistical power of the results (small sample size).
Rynkiewicz <i>et al.</i> (2016) <sup>26</sup>	Gestures	Video analysis, made with Kinect	ASC	Yes	33 children with ASC (16 girls, 17 boys)	Gestures analysis made together with the Autism Diagnosis Observation Schedule. Enables real-time assessment of emotion expression and improves sensitivity and specificity of diagnostic procedures.

**Table 1. (Continued)**

Reference	Method of emotion expression	Technology used	Potential target population	Validation study	Sample size	Comments
Choppin (2000) <sup>27</sup>	EEG	EEG	Intellectually disabled	No	22 healthy subjects (13 male, 17 female)	64% accuracy in emotion recognition in valence–arousal spectrum. Study designed to create EEG-based human interface. Early development phase of this method.
Zhang <i>et al.</i> (2016) <sup>28</sup>	EEG	EEG signal analysis (2 channel)	ASC, schizophrenia, amyotrophic lateral sclerosis, depression	No	32 healthy subjects	Identifies valence and arousal with accuracy up to 94.98%. Easy to use, with only 2 EEG channels, which is possible with data extraction method created by the authors. No data on statistical power of the results.
Kashihara (2014) <sup>29</sup>	EEG	Evoked potentials	Amyotrophic lateral sclerosis	No	22 healthy subjects	Study oriented at creating EEG based brain–computer interface and identifying specific brain regions involved in emotional reaction. Not tested clinically. No data on statistical power of the results.
Chai <i>et al.</i> (2016) <sup>30</sup>	EEG	EEG subspace alignment auto encoder	No specific target population	Comparison with other methods of EEG signal processing	15 healthy subjects	77.88% accuracy in valence identification. Uses 64 EEG channels, thus difficult to implement in clinical setting.
Aydin <i>et al.</i> (2016) <sup>31</sup>	EEG	Wavelet-based feature extraction from EEG signal	No specific target population	No	32 healthy subjects	Only for valence–arousal spectrum, does not distinguish specific emotions. Shows use of LabVIEW software. Not tested clinically. No data on statistical power of the results.
Jirayucharoensak <i>et al.</i> (2014) <sup>32</sup>	EEG	Deep learning networks	No specific target population	No	32 healthy subjects	55.07% accuracy for valence and 52.56% for arousal classification. Study designed to create new method of EEG signal extraction and processing. Uses 32 EEG channels, thus difficult to implement in clinical setting.
Tuck <i>et al.</i> (2016) <sup>33</sup>	HRV	HRV measured with watch HR monitor	ASC, schizophrenia	No	80 healthy females	Designed to establish a correlation between resting HRV and emotion expression. Statistically significant for overall expressive skills and anger. Not tested clinically.

**Table 1. (Continued)**

Reference	Method of emotion expression	Technology used	Potential target population	Validation study	Sample size	Comments
Wolf <i>et al.</i> (2006) <sup>34</sup>	EMG	EMG of 3 facial muscles	Schizophrenia	Yes	32 schizophrenic patients, 21 healthy controls	Study designed to establish a new method of EMG and establish its correlation with psychopathology. It measures valence and arousal spectrum, shows a good correlation with clinical assessment scales.
Valenza <i>et al.</i> (2016) <sup>35</sup>	EEG and HR	EEG signal analysis, HR	ASC, schizophrenia	No	22 healthy subjects	Exploring brain–heart dynamics modulated by emotions. It measures valence–arousal spectrum.
Huang <i>et al.</i> (2016) <sup>36</sup>	EEG and facial expression	Video analysis, EEG analysis	ASC, schizophrenia	No	30 healthy subjects (17 females, 13 males)	Study designed to test a new method of automated emotion recognition. It shows 66.28% accuracy for valence and 63.22% for arousal identification. Clinical validation is lacking.
Vos <i>et al.</i> (2012) <sup>37</sup> and (2013) <sup>38</sup>	Multimodal system	Behavioral analysis, GSR, SKT, HP	Intellectually disabled patients	Yes	27 intellectually disabled patients	Designed specifically for intellectually disabled patients. It measures valence and arousal spectrum and cannot be used as a single method.
Jackson <i>et al.</i> (2015) <sup>39</sup>	Multimodal and interactive	Video analysis based on FACS, use of virtual avatars, HR, RR, GSR, eye movements	ASC, schizophrenia	Yes (in non-clinical setting)	19 healthy subjects (10 females, 9 males)	Platform to study and train empathy. Clinical validation is lacking.
Verma (2014) <sup>40</sup>	Multimodal system	EEG, GSR, BVP, respiration pattern, SKT, EMG, electrooculogram, video analysis	No specific population	No	32 healthy subjects	Emotion identification accuracy between 57.74% and 85.46% in valence–arousal spectrum. Study designed to find signals enabling to predict emotions based on physiological signals. Difficult to implement in clinical practice due to large channel number.
Bekele <i>et al.</i> (2013) <sup>41</sup>	Virtual reality-based multimodal system	Eye tracking, ECG, PPG, SKT, GSR	ASC	Yes	10 ASC patients and 10 healthy controls	Study designed to create emotional expression method with a possibility to monitor emotional reaction of a user. Method effective in research, not tested in clinical purposes. Limited statistical power due to small sample size.

**Table 1. (Continued)**

Reference	Method of emotion expression	Technology used	Potential target population	Validation study	Sample size	Comments
Brown <i>et al.</i> (2014) <sup>42</sup>	Multimodal system	FACS, gaze, eye tracking, sound detection	ASC	No	None	Interactive mobile application for therapy augmentation. Easy to use, low hardware requirements. Proof-of-concept study, not tested in clinical setting.

ASC, autism spectrum conditions; BP, blood pressure; BVP, blood volume pressure; CAM, Cambridge Mindreading Face-Voice Battery; ECG, electrocardiogram; EEG, electroencephalography; EMG, electromyography; FACES, Facial Expression Coding System; FACS, Facial Action Coding System; GSR, galvanic skin response; HP, time in milliseconds between two consecutive heartbeats; HR, heart rate; HRV, heart rate variability; PPG, pulse plethysmograph; RR, respiration rate; SKT, skin temperature.

demonstrating that these expressions are innate. The six universal innate emotions are fear, anger, surprise, sadness, happiness, and disgust.<sup>49</sup> These emotions are said to be basic because they differ in their antecedent, appraisal, and behavioral response; they are highly adaptive in dealing with crucial life tasks; and they are found cross-culturally.<sup>50</sup> Importantly, the basic emotions are each instantiated by the activation of a unique set of facial muscles.<sup>51</sup> Research since Ekman has suggested that some complex emotions are also recognized cross-culturally.<sup>52</sup>

The expression of the basic emotions by means of facial movement is critical for social interaction. Indeed, people with the Moebius syndrome, a rare congenital neurological condition that primarily affects the muscles that control facial expression and eye movement, have difficulty forming and maintaining relationships.<sup>53</sup> In addition, flat facial affect has also been reported in autism spectrum conditions (ASC), a set of neurodevelopmental conditions characterized by difficulties with social interaction and communication.<sup>54,55</sup> The sets of facial muscles that are activated for each of the basic emotions have been identified as action units with the Facial Action Coding System (FACS).<sup>51,56</sup> The FACS is used by trained researchers coding fixed facial expressions. In addition, the FACS is typically applied to the basic emotions even though there are at least 412 distinct emotions.<sup>57</sup> The combination of basic emotions can form complex emotions, which are thought to require more learning and vary from one culture to the other.<sup>1,58</sup> In particular, unlike basic emotions, complex emotions are affected by display rules, depending on the specific context.<sup>59</sup> Suppressing or hiding emotions can also be identified by analyzing micro-expressions.<sup>60</sup> These are expressions lasting between 1/25 and 1/5 s. Because of their short time, they may be difficult to capture for an observer and may require advanced video systems.<sup>61</sup> They are also regarded as an expression of the transition between the previous and the current emotion.<sup>62</sup>

Basic and complex emotions are not the only taxonomic system used to classify emotions. Another approach is the valence and arousal spectrum, which is not as specific but can describe the type and intensity of experienced emotions at a level sufficient for practical application (e.g., decision-making). Identifying emotion within a valence/arousal spectrum is easier and can be done with analysis of physiological signals. In arousal, we can distinguish three classes of specific emotions: calm (sadness, disgust, neutral), medium arousal (joy and happiness, amusement), and excited/activated (surprise, fear, anger, anxiety). In the valence spectrum, we can also divide emotions into three classes: unpleasant (fear, anger, disgust, sadness, anxiety), neutral (surprise, neutral), and pleasant (joy and happiness, amusement).

To date, research into facial expressions of emotion is a core aspect of research into affective processing and computing.<sup>63,64</sup> Originally, the recognition of facial expression of emotions was made with use of still images (e.g., photographs). Currently, the use of video recordings is a standard measure, allowing us to easily capture more data. New tools based on FACS are consistently being developed,

many of them intended to function as independent, automatic systems.<sup>7,11,65</sup> With the use of the FACS, it is possible to build normative data for facial emotion expression and comparative data for different populations and ethnic groups.<sup>8</sup> Such data have also been incorporated into standardized libraries of emotional expression models, including the EU-Emotion Stimulus Set<sup>66</sup> and the Mindreading stimulus set,<sup>57</sup> which can be used in research or in the development of standardized clinical tools.<sup>9,10</sup>

When considering facial expression based on the FACS, we have to take into account that this system was created by analysis of *adult* facial expressions. We are still lacking the adequate studies for creating a similar system for children's facial expressions.

Another method of facial expression analysis is the Facial Expression Coding System (FACES), developed by Kring and Sloan.<sup>19</sup> In this system, users do not identify specific emotions but describe three basic features of expressed emotion: frequency (change from neutral to either positive or negative emotional display), intensity (on a four-point scale) and duration (in seconds). This system has been widely tested in different clinical indications.<sup>19</sup>

FACS is based on 2-D movement of points on the face.<sup>67</sup> In this case, we can measure type, direction, and repetition of movements. Current techniques also allow us to capture movement in 3-D and include its dynamics. The hardware required for this is simple, such as a camera used in a game console (Kinect).<sup>2,3</sup> In some cases, even simple home cameras or a smartphone have been shown to be sufficient.<sup>4,5</sup>

Apart from the FACS and FACES, video analysis of facial emotion expression can also use vector analysis,<sup>67</sup> in which feature vectors are built by a change of position of different points (landmarks) in specific face regions. Sets of vectors characteristic for specific emotions can be used as a comparator and allow us to achieve 97.35% accuracy in recognizing emotions.<sup>11</sup>

When analyzing facial emotion expression, we have to acknowledge confounding factors such as: (i) the emotional context (previous emotional state); (ii) the temperament of the person expressing the emotion; and (iii) individual expression features, which may include type and number of repetitions of specific movements (e.g., blinking three times with left eye when nervous).<sup>65</sup> A further problem with emotion expression is cognitive processes omnipresent during these expressions. The content of thinking may be emotionally different than a stimulus triggering the emotional reaction. This may affect the expression of complex emotions, thereby acting as a confounding factor in emotion analysis.

Practical and clinical applications of automatic facial emotion recognition have been widely tested and validated. For example, schizophrenia is another condition with emotion expression impairment. Emotional expression dysfunction is connected with emotional blunting and is considered a core negative symptom of schizophrenia. Automated video analysis of emotion expression can be used as a screening tool or a measure to assess the severity of symptoms or



progression connected with therapeutic effects of medications.<sup>14–18</sup> The associated changes in emotional facial expressions may be subtle and difficult to notice for an observer, especially when they do not have sufficient clinical experience or are unfamiliar with a patient. Automatic recognition of expressed emotions can also serve as a communication aid that could be used for psychotherapy enhancement.<sup>68</sup>

## Voice

Apart from facial expressions, emotions are expressed in the voice and this expression can be both verbal and non-verbal. For example, in Sauter *et al.*,<sup>69</sup> European English-speaking participants were presented with recordings of sounds of nonverbal vocalizations from natives of an isolated northern Namibian village and participants had no difficulty matching the emotional vocalization to a situation (anger, disgust, fear, sadness, surprise, or amusement). This suggests that intonation of voice can also be categorized into basic and complex emotions. Research presented by Scherer and colleagues<sup>20</sup> indicates that emotions can be expressed at the same level in a singing or a speaking voice, regardless of the meaning of the words. Although we can identify acoustic features characteristic for specific emotions, such as sadness or anger,<sup>70,71</sup> automatic emotion recognition from the voice is mostly limited to the valence/arousal spectrum or emotional intentions.<sup>72</sup> This may be sufficient for clinical application of voice analysis because according to Douglas-Cowie and colleagues<sup>73</sup> the distinction between specific basic emotions is not relevant for emotional prosody (i.e., sound features of speech reflecting the emotional state of the speaker). They argue that the cultural influences<sup>74</sup> and the display rules<sup>59</sup> that color our emotional lives affect emotional prosody more than they affect facial expressions. They speculate that this is due to the cultural nature of speech, suggesting that cultural influences and display rules could even affect the prosody associated with basic emotions. They also argue that, in real life, we express rather subtle emotions with our voices and usually not the 'pure' basic emotions that are studied in emotion research.<sup>75</sup>

The sound features of speech responsible for emotional prosody are: pitch, accent, energy, loudness, and speaking rate. These characteristics are crucial to determine, given the importance of emotional prosody in social interaction. For example, stroke patients who cannot identify prosody that accompanies speech, or who cannot generate prosody, have been found to have severe interpersonal difficulties.<sup>76</sup>

There are systems and applications using voice as a single source of emotion recognition, such as ComParE<sup>77</sup> and GeMAPS,<sup>78</sup> which can be clinically useful. Possible clinical implications may include diagnosis and treatment of ASC and schizophrenia, patients with intellectual disabilities, and stroke patients. Voice analysis may help teach patients prosody and improve social interactions. Sound analysis does not require verbal communications, which makes it useful in nonverbal patients (children, ASC, dementia patients). One of the limitations of these methods is sensitivity for external sounds and noise and that is why it may require standardized conditions. Another limitation is that voice analysis is better in the valence and arousal spectrum than in identifying specific emotions. However, emotion expression and recognition in the voice are more valuable as elements of many multimodal systems that we will describe below.

## Gestures and movement

In addition to being conveyed by facial expressions, speech acoustics and prosody, emotions are also reflected by body language.<sup>79</sup> For example, the sight of clenched fists can allow the detection of anger in another, as the perception of others' facial expressions is facilitated when we have access to their body postures.<sup>22,80</sup> In addition, body postures can activate the brain region involved in emotion processing to the same extent as facial expressions.<sup>81</sup> For instance, pictures of a fearful body activate the amygdala as much as pictures of a fearful face.<sup>81</sup> Despite its importance in affect communication and its potential for conveying emotions (substantially more muscles can move in the body

than in the face), there has been less research on body language and emotions than on facial and vocal expressions of emotion. This has been attributed to the absence of a precise measurement system similar to the FACS coding system for body postures.<sup>82</sup> However, recently the Body Action and Posture (BAP) system, which includes a list 141 body action units, was developed to describe the principle characteristics of each emotion, expressed in terms of body gestures.<sup>23</sup> Emotion expression can be assessed based on expressivity, dynamics, and direction of movement.<sup>25</sup> The identification of specific gestures characteristic for basic or complex emotions can be difficult, as it has significant interpersonal variability. Implementing references (i.e., 3-D models of emotional gestures) can help to overcome these issues and has been shown to achieve 61.3% accuracy in emotion recognition in the valence and arousal spectrum.<sup>24</sup> Gestures can be recorded and measured by simple systems; however, they are better in describing the valence and arousal spectrum rather than identifying specific emotions.<sup>83</sup> That is why gesture and movement analysis is a part of the complex system of emotion analysis rather than a single diagnostic tool.

## Physiological parameters

Each emotional state is connected with physiological changes consistent with meaning and the role of the specific emotion. The most classical example of this is fear that triggers arousal, which prepares the organism for the 'fight-or-flight' reaction. Since these physiological changes involve the whole organism, there are many parameters that can be measured and connected with specific emotions. One of the useful physiological parameters is the electric activity of the cerebral cortex measured with electroencephalography (EEG; for a review, see Alarcao and Fonseca<sup>84</sup>). It is debatable whether specific emotions can be robustly identified with this measure, but analysis of EEG spectral power can provide information on valence and arousal as well as on the strength of expressed emotions.<sup>27</sup> A common issue when working with EEG is that there is no gold standard in the number of channels and their selection for analysis, nor in the data extraction and analysis methods.<sup>28,30–32,35,36,40,85–88</sup> Practical issues, such as placing the electrodes, removing artifacts and noise (e.g., caused by muscle tension or movement), and real-time recording and analysis may also limit the use of EEG-based emotion expression in everyday practice.

Physiological parameters, like galvanic skin reaction, muscle tension heart rate, and heart rate variability, are also used to measure arousal and valence.<sup>89–94</sup> Physiological parameter analysis can also help to predict emotional expression. People with higher resting vagally mediated heart rate variability are able to deliberately express anger and interest.<sup>33</sup> The single physiological parameter that may also be useful is respiration, which allows 73.06% accuracy for valence and 80.78% for arousal identification. This method has not been clinically validated so far but its simplicity and potential low costs make it promising.<sup>95</sup>

Another physiological parameter connected with emotional expression is body temperature. As a single feature, it is generally considered not sufficient for emotion recognition, even in the arousal and valence spectrum. However, studies conducted on macaque monkeys show that during expression of negative emotional states, the skin temperature in the nasal area decreases.<sup>96</sup> In studies in people with severe and profound intellectual disabilities, changes in skin temperature during expressions of emotions were detected: during the first 6 s of low-intensity negative emotions expression, skin temperature was higher compared to during low-intensity positive emotions.<sup>37</sup>

Measuring physiological parameters is valuable due to its simplicity and easy practical application, especially when assessment of the valence–arousal spectrum is enough. A good example of such use is biofeedback based on heart rate variability or EEG. Analysis of physiological parameters in emotion expression assessment can have great clinical value in populations with limited verbal and non-verbal communication, like amyotrophic lateral sclerosis or dementia patients. It can also be used in forensic psychiatry, especially in combination with other measures.

## Multimodal systems

Considering the low specificity and accuracy of a single physiological parameter in emotion expression, development of multi-modal systems seems the obvious direction.<sup>97</sup> At the moment, a range of different systems have been proposed in the relevant literature, combining different sets of parameters. For instance, combining gesture and facial expression is natural as they can be measured with similar video equipment.<sup>83</sup> Combining facial expression with EEG increases accuracy in emotion detection, especially in arousal, where it can be more accurate than a human observer.<sup>36</sup> This combination has also been shown to improve valence assessment.<sup>36</sup> It is a valuable method even acknowledging that the artifacts from facial muscles may contaminate the EEG signal and affect the results.<sup>98</sup> Multimodal systems based on physiological parameters can also complement or validate behavioral observations in patients with compromised emotional expression (e.g., patients with intellectual disabilities<sup>38</sup>).

The combination of facial expressions, gestures, and social communication analysis together with implementation of specific diagnostic algorithms can create new possibilities in ASC assessment. An example of such a diagnostic tool is the Brief Observation of Social Communication Change,<sup>12</sup> which is based on the Autism Diagnostic Observation Schedule, Second Edition<sup>13</sup> and measures subtle changes in social communication behavior. It captures even minor changes in behavior and thus reduces subjective observer bias.<sup>12,99</sup> Such an accurate assessment is possible thanks to the use of audiovisual systems capable of recording and subsequent replaying of diagnostic sessions. The recording allows researchers to save every gesture or emotion and to evaluate it both qualitatively and quantitatively, which is almost impossible in the case of direct observation and simultaneous evaluation of a patient. Moreover, the recording of diagnostic sessions enables the verification of agreement in case of two independent evaluators, and provides reliable training for clinicians. Incorporating new technology in diagnostic and therapeutic procedures not only can improve the accuracy of diagnosis and the efficiency of therapy, but can also help in redefining diagnostic criteria.<sup>26,100,101</sup> Modern technology can also be of considerable value to diagnosticians in terms of exploring the way ASC is expressed differently in girls than in boys, and for further investigation of the camouflaging effect in females, which may pose a risk of under-diagnosis or misdiagnosis for this population.<sup>102</sup>

It is important to highlight that systems using different sets of physiological parameters without facial expression are in many cases limited to the valence and arousal spectrum and fail to accurately identify specific emotions. Examples of such systems include combining: EEG with heart rate<sup>35</sup>; heart rate variability with respiration<sup>85</sup>; heart rate, skin conductance, and body temperature<sup>37</sup>; and electrocardiogram (ECG), photoplethysmography, and galvanic skin response.<sup>103</sup> Validation of these systems is still insufficient and there is very scarce data to reliably assess their clinical application. One new promising system is the JAKE Multimodal Data Capture System, which integrates EEG, ECG, sleep monitoring, eye tracking, caregivers' observations, and clinicians' conducted procedures.<sup>104</sup> This system has been tested in autistic children in order to improve therapy and to aid the identification of biomarkers in specific ASC subpopulations.

## Interactive systems

Emotion expressions are being used in clinical settings, not only to improve diagnostics but also in the enhancement of therapy. In an interactive system, emotion expression is a tool used to play a game, control an avatar, or complete a task. Prototypes of these systems are biofeedback systems based on galvanic skin reaction, heart rate, and heart rate variability or EEG. Interactive systems with automated recognition of emotions are also based on facial expression and could be used during therapy. An example of such a system is FACE, developed by Pioggia and colleagues.<sup>105</sup> An issue with FACE is that it requires the assistance of a therapist and thus is not widely used.

Computer-assisted systems are still a valuable option in improving therapy. By focusing on emotion expression and recognition, children can learn social and mentalizing skills, as demonstrated by Rice and colleagues with the use of their FaceSay program, designed to work with autistic children.<sup>106</sup>

Children and adults with difficulties in recognizing emotions can learn emotion expression with the use of modern technology. Simple tools can be based on a website (e.g., Micro Expression Training Tool 3.0 and Subtle Expression Training Tool 3.0),<sup>107</sup> on a smartphone application,<sup>108</sup> via a DVD,<sup>109,110</sup> or from computer and console video games. For example, after training for the recognition of anger and joy expressions with use of a video game, children with ASC were able to express these emotions at the same level as other children (typically developed, IQ-matched children from a control group).<sup>111</sup> Facial emotion expression can be used as a brain-computer interface and in this case, computers can be controlled by expression of certain emotion. This can be used in developing games based on real-time interaction with a computer that helps children to learn to identify and express emotions.<sup>112</sup> There is a lot of independently developed software to train emotion recognition and expression but they are not clinically validated. However, there are international projects integrating scientists and clinicians and one of the biggest is ASC-Inclusion, which is aimed at development of diagnostic tools and interactive games used in therapy.<sup>113</sup>

At present, there are more sophisticated tools becoming available for more exact measures of emotion expression. One of the new possibilities is augmented reality. It is a real-world environment with its elements augmented by computer effects. Objects can be transformed, gain new features (e.g., visual or auditory), or be created from scratch. In prototypical augmented reality, emotions experienced and expressed by characters of a book or a video are augmented in order to show children emotions they are learning.<sup>114,115</sup>

Another rapidly developing field is virtual reality. There is growing data on applying virtual reality in cognitive behavioral therapy, especially exposure therapy in phobias and post-traumatic stress disorder. In simpler forms, it is used to interact with patients on the basis of their expressed emotions; for example, to control their avatar in virtual reality (VR) or to interact with other created avatars.<sup>39</sup> Facial emotion expression using VR systems is often based on FACS, but the software used in a VR environment can produce clinically reliable and valuable facial emotion expressions.<sup>116</sup> VR systems may be designed to teach and improve social skills,<sup>117</sup> enhance facial affect recognition,<sup>118</sup> or to promote emotion expression or empathy learning.<sup>39</sup> Further, it has been observed that there are no notable differences in reaction to a VR environment between typically developed individuals and children and adolescents with ASC.<sup>41</sup> VR environments enable the creation of individually tailored therapeutic programs for different indications (anxiety disorders, schizophrenia, ASC) and for individual patients with specific needs. Because of the great development of VR and its integration with game consoles and smartphones, we may expect more rapid growth in its use in therapy for mental disorders.

An interactive system may be integrated with simple home devices, such as tablets, smartphones, or game consoles, or may be a separate machine. These systems can be based on speech analysis and help users to identify their current emotion in the valence and arousal spectrum and adjust their behavior<sup>119</sup> or may be used in non-clinical settings.<sup>120</sup> An excellent example of an interactive system is an application developed as an eBook reader on a tablet where the story line is dependent on children's emotional reaction expressed with movement, gesture, or facial expression. It enhances expression of emotions, and helps in the learning of their context and meaning. It also promotes improvement of a child's motor skills as it requires moves like clapping, snapping, and so forth.<sup>42</sup>

Apart from creating an artificial environment or augmenting an existing one, we can develop devices that help with the expression, recognition, and understanding of emotions in real life. Measurement and identification of a currently experienced emotion may help in

adjusting an appropriate behavior in social situations. Devices used for this purpose may be based on simple wearable sensors placed in a wrist band signaling arousal,<sup>121</sup> or involve more complex sets of wireless sensors connected with a smartphone, providing information about experienced and expressed emotions in real time, for example the 'Capture My Emotion' platform.<sup>122,123</sup>

The invention of separate devices dedicated to helping includes the development of robots that work with people experiencing communication impairment. Giannopulu *et al.* created a minimalistic robot, shaped as a small plant for improving communication in autistic children.<sup>124</sup> The robot simply nodded along while a person spoke to it. This helped children to sustain their attention and encouraged them to speak. The minimalistic character of this intervention is of great importance, as it was easier for children to cope with it and the probability of the robot's reaction seems to facilitate better vocal and emotion expression in autistic children. Another example of such a device is a mobile robot created by Goulart *et al.* that interacts with a child based on emotion expression EEG data together with laser sensor-based data on the child's localization and position. The drawback of this device is the necessity for the child to wear EEG sensors while using the robot. It was created to work with autistic children; however, to date, there are no data available on the clinical application of this device.<sup>125</sup>

Humanoid robots are a well-known occupational therapy strategy for the education of autistic children.<sup>100</sup> Robotics were first proposed as a method for enhancing autistic education with the robotic turtle 'LOGO,' which was found to be suitable for eliciting a range of verbal and nonverbal social responses from ASC children.<sup>126</sup> Since then, a large variety of interactive educational programs have been investigated with a particular focus on enhancing the ability of children with ASC to recognize emotions.<sup>127–129</sup> However, these therapies are generally based on a 'Wizard-of-Oz' paradigm in which the robot is remotely controlled by a therapist. With advances in affective computing technologies in the study of emotions in human–computer interaction, research attention has started to focus on developing fully automated humanoid systems that monitor behavioral signals, such as speech, facial expression, and body movements, to adapt to meet the specific needs of an autistic child.<sup>130,131</sup> Furthermore, with the integration of these technologies, the next generation of ASC therapy robots will be able to automatically, robustly, and objectively detect a child's emotion and thus be able to assess the appropriateness of a child's emotional response,<sup>132,133</sup> a skill not yet fully targeted in current conventional robot therapies.

## Summary

Emotion expressions are a 'hot' topic in neuroscience research. Most of the work is performed for purposes other than clinical practice; however, the use of new technology in everyday work with patients is a very promising approach. In this article, we could not cover all possible directions of technical development. Many methods are still in the early stages of development and are lacking clinical validation. Some of them are designed strictly for research purposes and do not have any practical value for clinicians. On the other hand, many newly developed tools available on the market have not been adequately tested and their clinical value is questionable. The aim of this paper is to summarize the available methods of emotion expression analysis that can be clinically useful and point to possible future directions. We have tried to include the diagnostic and therapeutic methods that have been published in scientific journals, but the data, including quantitative and qualitative information, are limited, which causes an important drawback of this paper. For the summary of these methods see Table 1.<sup>1–42</sup> What we can expect in the future is a rapid growth of use of modern technologies, such as VR, augmented reality, and interactive systems based on game consoles, in therapy enhancement. Hardware for these systems has become more available and new applications are easy to use in everyday life and tailored for the specific, individual needs of a patient. Another dynamically

growing direction is the development of humanoid robots, and we may expect them to become more present as our assistants both in everyday life and clinical practice. Currently, most of the new technology methods in emotion expression are designed for ASC patients; however, they can be adapted and applied in patients with depression, schizophrenia, amyotrophic lateral sclerosis, locked-in syndrome, and in forensic psychiatry. The goal of future research is first to establish a set of parameters to obtain the best accuracy in emotion recognition; second, to make emotion-based systems as simple as possible; and finally, to create a method or multimodal system that could be applied in a real-life setting, not just in a neuroscience laboratory.

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## Author contributions

K.G.: literature analysis, manuscript preparation and editing; A.R.: literature analysis, drafting manuscript; A.L.: literature analysis, drafting manuscript; S.B.-C.: literature analysis, manuscript editing; B.S.: literature analysis, manuscript editing; N.C.: literature analysis, manuscript editing; J.P.-B.: literature analysis, manuscript preparation; A.P.: literature analysis, manuscript preparation; I.L.: literature analysis, manuscript preparation. All authors revised, developed, read, and approved the final manuscript.

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