

Towards Self-adaptive Defect Classification in Industrial Monitoring

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Abstract: The configuration of monitoring applications is usually performed using annotations created by experts. Unlike many industrial products, carbon fiber textiles exhibit low rigidity. Hence, surface anomalies vary to a great extent which poses challenges to quality monitoring and decision makers. This paper therefore proposes an unsupervised learning approach for carbon fiber production. The data consists of images continuously acquired using a line scan camera. An image processing pipeline, generated by an evolutionary algorithm is applied to segment regions of interest. We then cluster the incoming defect data with stream clustering algorithms in order to identify structures, tendencies and anomalies. We compare well-known heuristics, based on k-means, hierarchical- and density based clustering and configure them to work best under the given circumstances. The clustering results are then compared to expert labels. A best-practice approach is presented to analyse the defects and their origin in the given image data. The experiments show promising results for classification of highly specialised production processes with low defect rates which do not allow reliable, repeatable manual identification of classes. We show that unsupervised learning enables quality managers to gain better insights into measurement data in the context of image classification without prior knowledge. In addition, our approach helps to reduce training effort of image based monitoring systems.

1 INTRODUCTION

Enterprise databases that store large numbers of images require efficient algorithms to provide enough insights for searching, classification and interpretation. In the field of production engineering, sensor data is often stored for quality assurance, yet sometimes without defining their purpose in advance. This leaves many open question to data scientists and quality managers who see themselves confronted with a large source of information but equipped with limited tools for analysis. Given enough samples are provided, artificial neural networks (ANN) in general and deep learning in particular outperform most related classification algorithms to date. However, the rising need for annotated samples shifts the effort from algorithm design towards data collection and preparation. Unsupervised learning instead aims for assigning data points to classes without prior knowledge or user input. We therefore combine AI with decision support by implementing an evolutionary programming approach (CGP) to segment the image data acquired

by a camera sensor. In a second stage we then apply clustering algorithms on the *regions of interest (ROI)* in order to distinguish the defects by unique features. Since we act without prior-knowledge, the approach can only approximate the classification. However, it is beneficial for decision makers in the context of process and quality monitoring since it can be applied without prior knowledge or time-consuming data preparation.

1.1 Motivation

Many real-world applications, especially those involving online process monitoring (OPM) with optical sensors, call for classification of pre-processed data. Given a camera system with an on-board segmentation algorithm returns areas that potentially contain anomalies but no expert knowledge is available, how can the data still be analyzed efficiently? In order to answer this question we propose a clustering based approach for unsupervised learning on a representative industrial image dataset. The images contain a top view of a carbon fibre surface (see figure 3). The data was acquired using a high resolution line

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scan camera mounted in the production environment above the material. Further details on the experimental setting are given in section 5.

1.2 Relation to Organic Computing

The increasing complexity of multi-sensor systems allows for new strategies to process data and derive recommendations for actions. In this paper, we propose an unsupervised learning approach based on *Organic Computing (OC)* (Müller-Schloer and Tomforde, 2017) principles. OC is a recent paradigm for engineering systems that exhibits so-called self-x properties e. g., *self-adapting*, *self-configuring* or *self-learning*. In the present study, we will discuss strategies for 1) *unsupervised model-learning* and 2) *self-optimization* in an online process monitoring context. Furthermore, the proposed approach is inspired by the *Automated Design of Processing Pipelines (ADPP)* (Stein et al., 2018), a top-level concept which illustrates the combination and implementation of different learning algorithms.

1.3 Structure

The remainder of this paper is structured as follows: section 2 gives an overview of the state of the art in unsupervised learning and clustering algorithms. It is followed by the problem statement and description in section 3. We then discuss our approach of unsupervised model learning with stream clustering and model training for the classification of carbon fibre defects in section 4. Furthermore, we examine the application scenario in an industrial context in section 5 and discuss the results in section 6 before closing by summing up the scientific findings and giving a perspective on future research topics in section 7.

2 RELATED WORK

The following section will give an overview of publications and scientific work in related fields of research.

In the field of carbon fiber monitoring, Geinitz et al. and Margraf et al. implemented a testing device for surface inspection and proposed a machine vision algorithm in respective publications (Geinitz et al., 2016), (Margraf et al., 2017a). Besides, Margraf et al. presented a cartesian genetic programming (CGP) approach for the design of image filters in monitoring systems (Margraf et al., 2017b). Both works focus on image processing for the segmentation of defects in carbon fibres whose results provide the data

used in this paper. Also, correlations between the electric charging properties and the structure of non-woven fabrics has been examined by (Teodorescu et al., 2013). Unsupervised learning is preferred when performing exploratory tasks with data. As such, Trivedi et al. discussed the utility of clustering in prediction tasks (Trivedi et al.,). Furthermore, Xu et al. (Xu and Wunsch, 2005), Anil K. Jain (Jain, 2010) and Grira et al. (Grira et al., 2004) examined the benefits of data clustering in several application scenarios. Based on this work, clustering algorithms like DBSCAN or k-means++ have been introduced (Ester et al., 1996; Arthur and Vassilvitskii, 2007; Schubert et al., 2017). Based on data provided by (Margraf et al., 2017b) and (Geinitz et al., 2016) this study explores the possibility to use clustering as suggested by (Xu and Wunsch, 2005; Jain, 2010; Grira et al., 2004) to generate interpretable classification models for carbon fibre defects. Combining clustering with other machine learning concepts has been examined - among others - by Chester et al. and Quoc V. Le (Chester and Ratsaby, 2013; Le, 2013; Ji et al., 2019). Studies using SVM for classification rely on clustering algorithms to create the training set, such as (Finley and Joachims, 2005) or Clustered SVM (Gu and Han, 2013). Likewise, Yu et al. used hierarchical clustering (Yu et al., 2003) while Gan et al. applied k-means (Gan et al., 2017) to train an SVM in the context of unsupervised classification. Furthermore, the potential of ensemble learners on SVM models in the context of imbalanced data was examined by (Lee and Lee, 2014). In contrast, stream data is generated locally from e. g. different sensors and need to be processed in short time frames since their value of information declines with time. Unsupervised learning algorithms allow for short-term exploration of patterns, insights and tendencies in data streams. Well-known heuristics comprise 'BIRCH', 'StreamKM++', 'DB-Stream' and 'evoStream' (Zhang et al., 1996; Ackermann et al., 2010; Hahsler and Bolaños, 2016; Carnein and Trautmann, 2018). An overview on the current state-of-the-art can be found in Carnein et al. who recently published an extensive survey on stream clustering (Carnein and Trautmann, 2019). Furthermore, several publications discuss training support vector machines (SVM) incrementally on successive subsets (Joachims, 1999; Chen et al., 2003; Laskov et al., 2006). Furthermore, joining clustering with ANNs has not been discussed in this study. However, the authors are well aware of the potential.

Table 1: CGP configuration for pipeline evolution.

Parameter	Value
$\mu + \lambda$	1 + 4
Mutation rate	0.38
Termination	200 generations

3 PROBLEM STATEMENT

In general, image processing comprises different phases which vary from one application to another. We define the following steps as common among vision systems: 1) *image acquisition*, 2) *image pre-processing*, 3) *filtering and segmentation*, 4) *classification* and 5) *interpretation*. In this paper, we focus exclusively on phases 4 and 5, but still give an overview on the context of the proposed approach.

In our application scenario, images are acquired by a line scan camera mounted in a carbon fibre production environment (for details see (Geinitz et al., 2016)). The processing pipeline is generated by an genetic algorithm denoted *cartesian genetic programming* (CGP). This algorithm evolves image filter pipelines for the segmentation of *regions of interest* (ROI). The configuration is presented in table 1 and is based on previous work by Margraf et al. (Margraf et al., 2017b).

In contrast to conventional Genetic Programming (GP), programs are evolved from nodes on a genetic grid and represented by a directed acyclic graph (DAG). The DAG constitutes both the genotype and the phenotype. In CGP, the genetic operators are applied to a specific genotype representation – an integer list encoding the DAG. The grid itself now represents the phenotype. In our example, the genotype consists of a collection of image filters.

The phenotype is represented by the image filter pipeline. Therefore, the evolved pipeline consists a sequence of fine-tuned thresholds, filters, morphological and mathematical operators. All filter operators are taken from the commercial library *MVTec HALCON* (MVTec, 2018). This pipeline is applied on carbon fibre textile images acquired using the aforementioned line scan camera. As for this study, the resulting binary images serve as input data for the classification model. Figure 1 illustrates the overall workflow of our monitoring system.

However, ROIs allow for counting but not classifying defects. The number of anomalies may serve as a quality indicator. Still, shape and structure usually carry more information for error search and help reveal problems with machine configurations. Training a supervised classifier would take a large amount

of annotated data. In addition, the classification of fibre defects often leaves much room for interpretation. Therefore, we propose a more independent, ‘neutral’ approach for defect classification with as little human interference as possible.

3.1 Data Preparation

Unsupervised learning demands data preparation which can be achieved best by following a proven and tested workflow. Halkidi et al. suggest the following order of actions (Halkidi et al., 2001): given a well-defined dataset, we start by selecting features for the different clustering heuristics. We follow by validating the clustering model and close by evaluating the results.

Thereby *feature selection* is performed using correlation coefficients (cf. figure 7) in order to identify parameters that best describe the characteristics of each data point. As for carbon fibre defects, we use the ROI to construct all features. The *classification model* is defined as an algorithm that groups data into partitions. All regarded clustering algorithms use a proximity measure. However, their input parameters vary from one to another. *Validating* the plausibility and correctness of a cluster algorithm will be performed using *quality metrics* as described in section 3.2. These four phases are necessary to generate plausible class assignments for carbon fibre defects.

3.2 Theoretical Foundations

Clustering can be generally divided into two major areas:

1. Stationary data clustering (‘offline’)
2. Non-stationary data clustering (‘online’)

Algorithms for stationary data clustering are the more wide-spread and well-known kind. In times of unlabelled data streams with large databases in the background, clustering becomes more important in order to understand and interpret big data and deduce decisions. Application domains such as social media, marketing or sales are among the most important areas in which stream clustering plays a key role. Of course, there are further areas like the finance and IT sector in which anomaly or fraud detection, IT security, data security and intrusion detection are common tasks. Furthermore, industries such as e-commerce, banking or (tele)marketing make heavy use of clustering techniques for transaction data. According to (Carnein and Trautmann, 2019) stream clustering algorithms can be grouped into the following categories: *distance-based*, *grid-based*, *model-based* and *projected*

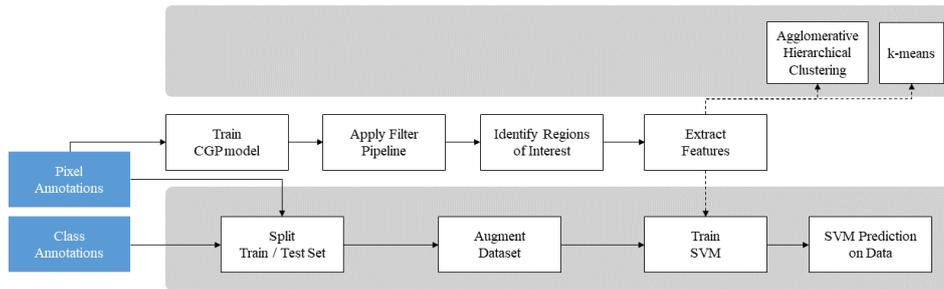


Figure 1: Flowchart of image processing tasks as usually performed for supervised learning.

One of the main aspects of these kind of algorithms is their ability to incorporate *concept drift*. Conventional clustering algorithms run periodically, which means they are subsequently applied on data batches which produces ever-changing clustering ‘rules’. Also, periodical repetition means they are complex and computationally expensive. Stream clustering, though, are optimized for fast computation in a continuous flow of data. *K-means* is a *distance-based algorithm* and stands out by its low complexity. It only takes one parameter k as input. On startup, k random cluster centres are chosen by selecting k random data points as cluster centres. Based on the minimal distance of each data point to a cluster center, data points are added to a cluster c_i . The euclidean distance is used to compute the proximity. In each iteration, *k-means* tries to optimize the within-cluster sum-of-squares criterion (Huang, 1998). In this study, we dedicate the most attention to *k-means* as one of the core methods to process data fast. *Hierarchical clustering* comprises a family of clustering algorithms that build clusters by merging or splitting partitions. This nested structure of clusters is often represented in a so called dendrogram, a tree like structure which plots the degree of merging of clusters (Gan et al., 2007). *Grid-based clustering* is an alternative to density-based approaches. However, they tend to be more computationally expensive than density-based clustering. For this reason they are not further considered in this paper. The field of *model-based clustering* is deemed less relevant to this study and therefore will not be considered in detail.

3.3 The Benefits of Stream Clustering in Production Monitoring

Stream clustering is used to process data packages. Production environments often provide a steady stream of data just as it is the case for carbon fibre monitoring. During the production process, the camera system continuously acquires and transfers image data to the vision computer. In a first instance, image

filters are applied so that only ROIs remain for feature extraction. The complexity of fibre defects calls for unsupervised data processing. In addition, the data changes over time in unpredictable ways. Contrast, shape and size of defects vary depending on the precursor (the incoming raw material), configuration or possible malfunctions. This leads to *expected* anomalies and *unknown*, therefore *unexpected* anomalies. It should be possible to identify tendencies and actual changes from data streams over time. However, the outcome cannot be trained in a model, so data stream clustering remains the most practical solution.

The authors are aware of the variety of available stream clustering algorithms which potentially fit the task described in this paper. For reasons of efficiency we examine one of the most promising clustering algorithms and apply it to the problem at hand. In addition, we propose a novel approach to create an interpretable SVM model which is adapted over time.

4 APPROACH

As a start, the images are segmented using a series of filters and morphological operations to derive *regions of interests* (ROI). The classes are then used to classify the segmented regions with a variety of methods.

Table 2: Features computed from each ROI with corresponding intervals.

Feature	Intervall
Aspect Ratio	$[0, \infty[$
Extent	$[0, \infty[$
Solidity	$[0, \infty[$
Equivalent Diameter	$[0, \infty[$
Orientation Angle	$[0, 360]$
Perimeter	$[0, \infty[$
Circularity	$[0, 1.0]$

After image filtering, we select the defect features based on the extracted ROIs. The feature values are used for later assignment to one of the categories

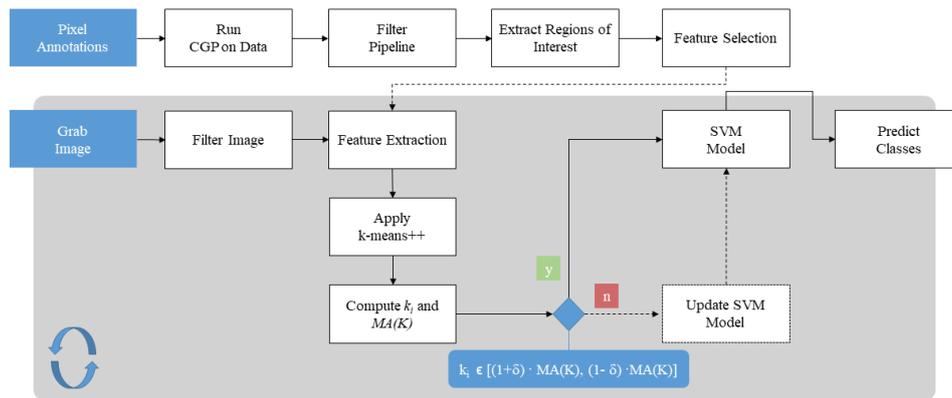


Figure 2: Flowchart of online clustering with updated SVM performed on the dataset.

which comprise *fuzzball*, *filament crack*, *misaligned filament*, *loop*, *contaminant*, *artefact* and *other*. All features are listed in table 2 with corresponding intervals. Except for *circularity*, all features are based on contour properties computed with functions from the *OpenCV* framework. The *circularity* is computed as follows:

$$circularity = \frac{4 \cdot \pi \cdot area}{perimeter^2} \quad (1)$$

In earlier experiments, we found that defects are difficult to distinguish reliably and consistently. Among experts we noticed contradictions and inconsistencies when asked to classify fibre defects manually. The study was conducted based on *Gauge Repeatability and Reproducibility (Gauge R&R)*, a method adopted from the six sigma standard (Banerjee et al., 1999). The results are discussed in section 6. The need to classify data without a priori knowledge finally encouraged the implementation of unsupervised learning techniques.

4.1 Definition of KM-SVM

The algorithm is defined as follows: a score is computed and compared against a predefined threshold to determine the number of clusters created by a clustering algorithm. The number of clusters is recomputed in constant intervals. This value then serves as an indicator for critical changes in the data structure, e. g. occurrence of new anomalies.

For the determination of the number of clusters the algorithm relies on the *silhouette score* $s(o)$, a score that varies between -1 and 1. It describes the difference of distances of object o to cluster center A (nearest cluster) and B (intra cluster distance) over the maximum of the distance $dist(A, o)$ and $dist(B, o)$ and is therefore defined as follows:

$$S(o) = \frac{dist(A, o) - dist(B, o)}{\max\{dist(A, o), dist(B, o)\}} \quad (2)$$

Furthermore, the *silhouette coefficient* s_C represents the arithmetic mean of all n_C silhouettes of cluster C :

$$s_C = \frac{1}{n_C} \sum_{o \in C} S(o) \quad (3)$$

All subsequent data batches are then processed using the new SVM model. The algorithm as presented in listing 1 is continuously run on the batch to determine the best number of clusters under the *current* condition. If the proposed number of cluster *best_n* deviates from the *moving average* $MA(K)$ with $\pm \delta \cdot MA(K)$ over N iterations, the SVM model is recreated. By using the *moving average* as a reference, the effect of outliers on model training is flattened. Only high impact changes in the series of values for k over several consecutive iterations will trigger an SVM model update. Experiments on the dataset revealed, that the most stable curve was achieved for $N = 20$. The deviation parameter δ is set to 0.1. The SVM implementation used for the approach is based on the library *libSVM* and the python library *sklearn*. The SVM is set to use *rbf* for the kernel, a regularization parameter $C = 1.0$ and 'scale' for *gamma*. Furthermore, *k-means++* is applied to cluster the data from features on the first batch. The incoming data stream is processed in batches of the same size. For the experiments the *batch size* is set to 200 data points to be processed in each iteration. The batch processing function is defined as algorithm 1.

The *silhouette coefficient* $s(k)$ usually declines with increasing k . However, a global maximum is likely to be found for higher values of k . Therefore, k is incremented as long as $s(k)$ increases. Also, in order to avoid an infinite loop, a termination criterion of $max.k = 20$ is defined. In addition, if $s(k)$ drops below a value of 0.7 or below 90% of the maximum silhouette value to this iteration, the search is terminated because no more improvements are expected. The heuristic is implemented as described in the al-

Algorithm 1: Process batch with KM and SVM.

```

Input: Batch, Model,  $\delta$ 
set  $K = \{\}$ ,  $P = \{\}$  set  $M = \{\}$ ;
Determine the best number of clusters  $best\_k$ 
for Batch;
Add  $k_{best}$  to  $K$ ;
if  $|M| > 1$  then
  Compute the Moving Average
   $MA(K, N, k)$  of  $K$  over  $N$  iterations and
  insert it in  $M$ ;
end
if  $n_i! = k_i \wedge n_i! = N_{i-1} \wedge MA(K, N, k)! =$ 
 $MA(K, N, k_{i-1})$  then
  Compute  $clf_{km++}$  with ‘k-means++’ of
  Batch with  $best\_k$ ;
  Compute predictions  $Pred_{km++}$  of Batch
  with  $clf_{km++}$ ;
end
if Model Is not Empty  $\wedge$ 
 $best\_k \in [(1 - \delta) \cdot MA(K), (1 + \delta) \cdot MA(K)]$ 
then
  Create predictions  $Pred_{SVM}$  with
   $Model(Batch)$ ;
  insert  $Pred_{SVM}$  in  $P$ ;
else
  Train  $Model_{SVM}$  with  $SVM(Batch,$ 
   $Pred_c)$ ;
end
return  $P$ , Model

```

gorithm listing 2.

For the time-critical environment we prefer density-based algorithms over grid-based and model-based approaches. They are computationally inexpensive and suit the given clustering task well. This is the main reason for choosing *k-means++* for algorithm 2. Furthermore, implementations for the selected algorithms are applicable with little effort. We therefore denote this approach *KM-SVM*.

In summary, we deem the approach proposed in this paper superior to traditional clustering in terms of flexibility, reproducibility and interpretability. The experiments are designed to test this hypothesis. In section 5, the experimental setup is explained in detail while in section 6 the results are critically reflected.

5 EXPERIMENTS

The evolved image processing pipeline consists of the following operators: sobel edge detector, gradient threshold, erosion using circle geometry and connected component filtering. The camera was set to

Algorithm 2: Find best number of clusters.

```

Input:  $F$ ,  $max\_iter = 20$ ,  $min\_s = 0.7$ ,
 $min\_delta = 0.9$ 
set  $s(k) = 0$ ,  $n = 2$ ,  $best\_n = 2$ ;
set  $Deltas = \{\}$ ,  $Silhouettes = \{\}$ ;
while  $nb\_iter < max\_iter$  do
  set  $Labels =$  ‘k-means++’ from  $F$  with
   $k = n$ ;
  Compute  $s(Labels)$  with
   $metric =$  ‘euclidian’;
  Insert  $s(Labels)$  in  $Silhouettes$ ;
  if  $|Silhouettes| \geq 3$  then
     $\Delta s(i) = s(i) - s(i - 1)$ ;
    insert  $\Delta s(i)$  in  $Deltas$ ;
    for  $i \leftarrow 0$  to  $|Deltas|$  do
      if  $s(i) - max\{s\} > s(i - 1)$  then
        set  $best\_n = n$ ;
      end
      if  $s(i) - max\{Deltas\} <$ 
 $min\_delta \cdot max\{Deltas\} \vee$ 
 $s(i) < min\_s$  then
        return;
      end
    end
  else
    insert 0 in  $Silhouettes$ ;
  end
  increment  $n$ ;
end
return  $k$ ,  $s(k)$ 

```

scan the surface of carbon fibres. In result, the images showed a heterogenous structure of carbon fibres aligned from top to bottom due to the tension from the spooling system. Every time a single fibre cracks, its tension rapidly declines which enables it to bounce back and rest on the surface of the *fibre carpet*. Furthermore, degenerated material from other rovings or even alien material may form fuzballs, a bulky collection of textiles which also rest on the surface. An example of fibre defects as they occur in the images can be seen in figure 3.

5.1 Interrater Agreement Study

We conducted an *interrater agreement study* to test the reliability of the measurement equipment for defect classification. Five experts from our institution who were not directly involved in the project kindly agreed to manually classify defects from the test set.

The experiment was conducted as follows: 5 classes were defined prior to the study. Then 19 images acquired from the camera in which the defects were already segmented by an image filter pipeline

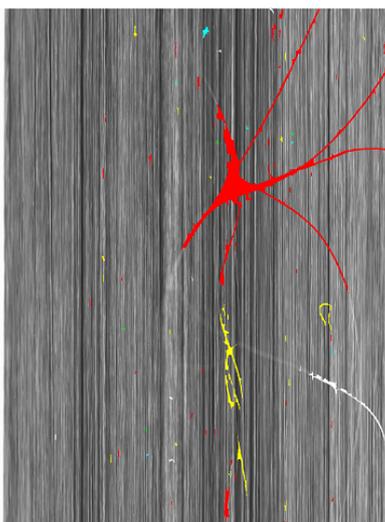


Figure 3: View of a carbon fiber roving sample with segmented and clustered defects. The colored areas represent *regions of interest* which are feed to the algorithm as binary images.

were presented to 5 appraisers. Each appraiser was asked to assign each defect to a given class without exchanging information with the other appraisers nor asking questions to the study supervisors. Each appraiser had to repeat the manual classification three times, each time without being allowed to view previous ratings. The level of agreement within the appraisers, denoted *interrater agreement*, can be deduced from the statistical results given in figure 4.

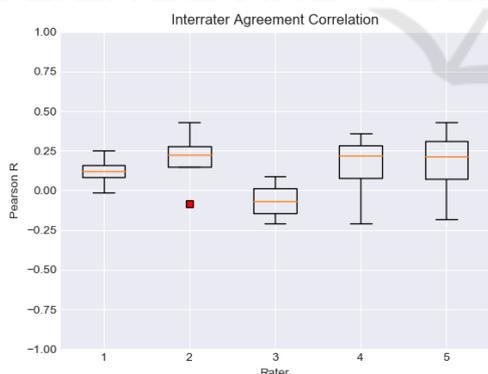


Figure 4: Interrater agreement analysis showing the statistical spread of the *pearson correlation value* ρ for 5 independent raters over 3 rounds.

In general, the pearson correlation coefficient ranges between $+1$ and -1 where 1 represents linear correlation and high agreement, 0 is no linear correlation and -1 indicates negative linear correlation, therefore maximum disagreement. As can be seen in figure 4, the correlation coefficient ρ never exceeds 0.4 , but drops below 0 for 3 appraisers. Although the

mean ranges between 0 and 0.025 , for one appraiser it is slightly below 0 . Two out of five, appraisers 4 and 5, show substantial statistical spread which suggests contradictions in their own evaluation.

The *Fleiss' kappa* calculation on interrater data returned the following κ values for rounds 1 to 3: $\kappa_1 = -0.063$, $\kappa_2 = -0.061$, $\kappa_3 = -0.062$. Over all rounds, a total Kappa value of $\kappa_{total} = -0.060$ was returned.

In summary, all values of ρ are close to $\rho = 0$ and all values of *kappa* are $\kappa < 0$ which shows little to no correlation between appraisers and therefore poor interrater agreement. This data raises the question how even trained raters can be as inconsistent when assessing carbon fibre defects. As mentioned before, shape, structure and occurrence of fibre anomalies vary to a large extent. Due to little redundancy, no defect catalogue or golden sample could be collected so far. This suggests that a reliable and reproducible classification of defects cannot be guaranteed in this context. We therefore strive for a transparent, independent and automated approach to generate classification models that can be used for decision support as provided by our novel algorithm.

6 RESULTS AND DISCUSSION

After applying the k-means clustering algorithms on the dataset, we evaluate the cluster quality and compare it to expert annotations. Likewise, we then apply *KM-SVM*. For better understanding, we plot the data points of the most important features and illustrate the cluster results by adding colors.

6.1 Evaluation of Clustering Algorithms

For deeper insights into the dataset, the similarity of the clusters with the expert annotations from the *reference dataset* is computed. For this experiment, *k-means++* is run on the whole dataset. As a similarity score, IoU is computed to measure the similarity as defined in section 3.2. The similarity results of each cluster compared to each of the manually annotated defect class are presented in figure 5 for $k = 4$ since this is the number of clusters returned by *KM-SVM* for the majority of batches.

As figure 8 suggests, the silhouette coefficient $s(k)$ decreases from a value of 0.8 for $k = 2$ to a value of 0.6 for $k = 20$. Not surprisingly, $s(k)$ returns the highest value at $k = 2$, but the second highest value of 0.7 occurs for $k = 4$. This is a comparably high density score for $k > 2$.

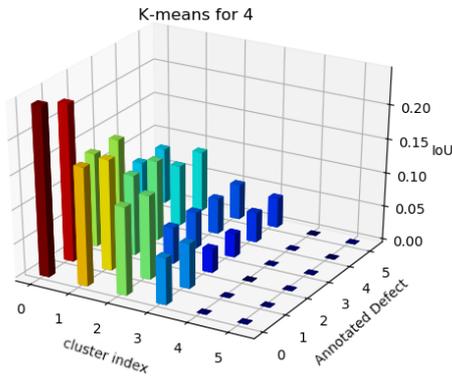


Figure 5: IoU for annotations on the carbon fibre dataset and k-means clustering with $k = 4$.

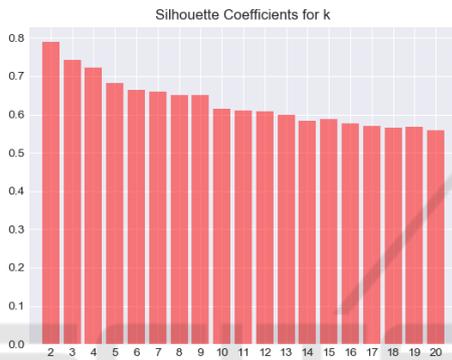


Figure 6: Silhouette coefficients for $2 \leq k \leq 20$ on the whole dataset.

Figure 7 shows the correlation between the features computed on the ROIs. The highest positive correlation with $\rho_{X,Y} > 0.8$ can be measured between the following features: *circularity and solidity*, *area and equivalent diameter*, *perimeter and equivalent diameter*. The closest value to inverse correlation, which is defined as $\rho_{X,Y} = -1.0$, was computed for the following features with $\rho_{X,Y} < -0.30$: *perimeter and solidity*, *circularity and perimeter*.

6.2 Batch Data Processing and Clustering

For the batch processing we set a batch size of 50 defects and a silhouette coefficient threshold of 0.7 as suggested in section 4. The cluster density is measured using the silhouette coefficient $s(b_i)$ for each batch b_i as depicted in figure 8. The curve peaks for batch $i = 27$ at a value of $s(b_{27}) = 0.8$. In general, $s(b_i)$ ranges between 0.27 and 0.8. 49 out of 66 batches reach a silhouette coefficient of $s(b_i) > 0.4$, 17 out of 66 exceed a value of 0.5. This indicates that overall the data points are well matched to their cluster centres in the individual batches.



Figure 7: Correlation matrix for all high-level features acquired from the image dataset.

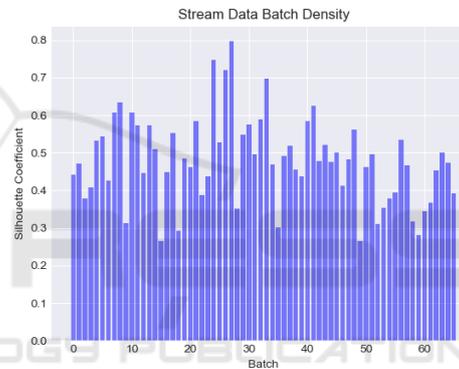


Figure 8: Silhouette coefficient values for clusters of batches 1 – 66.

The number of clusters peaks at batches 4 and 49 at $k = 10$ as can be seen in figure 9. For 25 out of 66 batches, the suggested value for k ranges between 5 and 8. For the remaining 39 batches the algorithm suggests $k = 4$.

As can be seen in figure 9 the *moving average* smoothes potential outliers and still reveals the overall trend. A model update is initiated for batches $\{17, 30, 39, 40, 55, 65\}$ as in these cases the *moving average* exceeds the running value of k with $MA(k) > k + 1$. Thereby, updating the SVM model is only triggered if the general trend continues for several iterations, therefore shows an underlying change in the data distribution.

KM-SVM appears more flexible with little configuration effort compared to neural network approaches or regular linear SVM. The algorithm readjusts k only if a stable trend is detected. In real-world environments where stream data needs to be constantly processed, it might be beneficial to compute feature extraction on GPU or FPGA processors

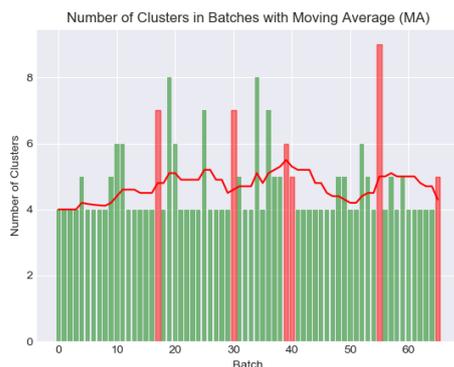


Figure 9: Number of clusters computed for batches 1 – 66 with moving average (red).

to increase performance. This will be part of future work.

7 SUMMARY AND OUTLOOK

7.1 Conclusions

This study points out that for specific use cases a goal-oriented use of unsupervised learning may improve understanding of multi-dimensional data spaces. From the presented results we can conclude that clustering allows for an *actual* unsupervised classification of defects on textile surface images. The study indicates that application of clustering creates promising outcomes and supports quality assurance decisions. The approach avoids high annotation effort which would be necessary for supervised models. The proposed clustering algorithms give more detailed insights into the structure of the data and help to set limits to a) the depth of classification and b) the balance of the data set.

Furthermore, especially complex models decrease transparency and render it difficult to trace back single decisions in order to adapt the model.

7.2 Future Research

Future research will be conducted using OC techniques in order to design systems with an even higher level of self-adaptation. For this reason, our research work is focused on classifiers which can be trained and configured using very little data. In addition, this paper has not sufficiently examined the benefits of active learning. The option of human involvement as an e. g. *partial* supervisor might help to compensate some general flaws of clustering strategies and improve the overall classification results. This would fall under the umbrella of semi-supervised or active

learning which aims to combine the best of both, the supervised model training and unsupervised learning. In the field of online classification, the integration and implementation of a self-adapting and self-learning unit to enable clustering to work in changing environments, e. g. a running production line, will be at the centre of interest in future projects.

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